Computing Chromatic Polynomials

Timothy J Parenti for CS 1501, University of Pittsburgh

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Consider the graph, G, defined as follows:

| | | Vertices = 4 | |
|-----|---|--------------|---------|
| 0 1 | | Edg | ges = 3 |
| • |) | 0: | 1,2 |
| | | 1: | 0,3 |
| • • | 1 | 2: | 0 |
| 2 3 | | 3: | 1 |

In general, we can find the chromatic polynomial by either reducing G to compositions of null graphs or complete graphs. Practically speaking, we will reach a solution faster if we consider the edge density of the graph, and proceed either by reducing to null graphs if our original graph is closer to a null graphs, and complete graphs if it is closer to a omplete graph.

We note that a complete graph (or "clique") with V=4 vertices would have $\frac{(V)(V-1)}{2}=6$ edges, while a null graph would obviously have 0 edges. Since G has exactly $\frac{(V)(V-1)}{4}=3$ edges, we can choose to find the chromatic polynomial either reducing to null graphs or complete graphs. We will consider each approach in turn.

1 Reducing to null graphs

Start by selecting a pair of adjacent vertices (u, v) and removing their edge from the original graph. The **Fundamental Reduction Theorem** for edge-removing reductions states that:

$$P(G,x) = P(G - uv, x) - P(G_{uv}, x)$$

In other words, the chromatic polynomial of the original graph G can be expressed as the **difference** of the chromatic polynomials of two new graphs:

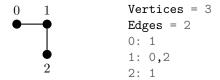
- 1. G uv, which is constructed from G by **removing** edge (u, v); and
- 2. G_{uv} , which is constructed from G by merging vertices u and v.

Selecting (0,2) gives us:

$$P\left(\begin{array}{c} 0 & 1 \\ \hline & & \\ 2 & 3 \end{array}\right) = P\left(\begin{array}{c} 0 & 1 \\ \hline & & \\ 2 & 3 \end{array}\right) - P\left(\begin{array}{c} 0,2 & 1 \\ \hline & & \\ 3 \end{array}\right)$$

Since not all of these composite graphs are null, we must recurse on these graphs until we have expressed P(G) in terms of a linear combination of the chromatic polynomials of null graphs.

Note that, from an implementation standpoint, in order to represent the second graph as an object of type **Graph**, we would need to logically renumber the vertices, so the internal representation of the third graph above (G_{uv}) would become simply:



On each recursive call, we further decompose one of our non-null graphs. Fundamentally, order doesn't matter, but let's decompose the more complex graph first. For the purposes of brevity and clarity, we will omit the P() notation moving forward.

$$= \begin{pmatrix} \bullet & - & \bullet \\ \bullet & - & \bullet \end{pmatrix} - \bullet$$

Eventually, we will have reduced this first graph to a null graph:

$$=\begin{pmatrix} \bullet & \bullet & - & \bullet \\ \bullet & \bullet & - & \bullet \end{pmatrix} - \stackrel{\longleftarrow}{\longleftarrow} - \stackrel{\longleftarrow}{\longleftarrow}$$

However, we still have some non-null graphs, so we continue recursively reducing them.

Now that we have only null graphs, we simply apply algebraic principles to their chromatic polynomials to simplify this expression:

Lastly, to compute the chromatic polynomial of the original graph G, we plug in the chromatic polynomials of the composite null graphs. Recall that

$$P(\text{Null}(n), x) = x^n;$$

that is, the chromatic polynomial of a null graph with n vertices is x^n . So,

$$P(G) = x^4 - 3(x^3) + 3(x^2) - x^1$$
$$= x^4 - 3x^3 + 3x^2 - x$$

2 Reducing to complete graphs

Start by selecting a pair of non-adjacent vertices (u, v) and adding such an edge to the original graph. The **Fundamental Reduction Theorem** for edge-adding reductions states that:

$$P(G,x) = P(G+uv,x) + P(G_{uv},x)$$

In other words, the chromatic polynomial of the original graph G can be expressed as the **sum** of the chromatic polynomials of two new graphs:

- 1. G + uv, which is constructed from G by adding edge (u, v); and
- 2. G_{uv} , which is constructed from G by merging vertices u and v.

Selecting (2,3) gives us:

$$P\left(\begin{array}{c} 0 & 1 \\ \hline 0 & 1 \\ \hline 2 & 3 \end{array}\right) = P\left(\begin{array}{c} 0 & 1 \\ \hline 0 & 1 \\ \hline 2 & 3 \end{array}\right) + P\left(\begin{array}{c} 0 & 1 \\ \hline 0 & 1 \\ \hline 2,3 \end{array}\right)$$

Since not all of these composite graphs are complete, we must recurse on these graphs until we have expressed P(G) in terms of a linear combination of the chromatic polynomials of complete graphs. On each recursive call, we further decompose one of our non-complete graphs.

$$= \left(\square + \square \right) + \square$$

$$\square + \square$$

Eventually, we will have reduced this first graph to a complete graph:

$$=\left({\color{red} {\color{red} {\color{blue} \square}}} \right. + {\color{red} {\color{blue} \square}} \right) + {\color{red} {\color{blue} \square}} + {\color{red} {\color{blue} \square}}$$

However, we still have some non-complete graphs, so we continue recursively reducing them.

Now that we have only complete graphs, we simply apply algebraic principles to their chromatic polynomials to simplify this expression:

$$=$$
 \times $+$ $3()$ $+$ $($

Lastly, to compute the chromatic polynomial of the original graph G, we plug in the chromatic polynomials of the composite complete graphs. Recall that

$$P(\text{Complete}(n), x) = x(x-1)(x-2)...(x-n+1);$$

that is, the chromatic polynomial of a complete graph with n vertices is $x(x-1)(x-2)\dots(x-n+1)$. So,

$$P(G) = x(x-1)(x-2)(x-3) + 3(x(x-1)(x-2)) + x(x-1)$$

$$= (x^4 - 6x^3 + 11x^2 - 6x) + 3(x^3 - 3x^2 + 2x) + (x^2 - x)$$

$$= x^4 - 6x^3 + 11x^2 - 6x + 3x^3 - 9x^2 + 6x + x^2 - x$$

$$= x^4 - 3x^3 + 3x^2 - x$$

which is, happily, the same answer we obtained with the edge-removing reductions.