Understanding Effects of Visual Feedback Delay in AR on Fine Motor Surgical Tasks

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Augmented Reality Displays are Ergonomic

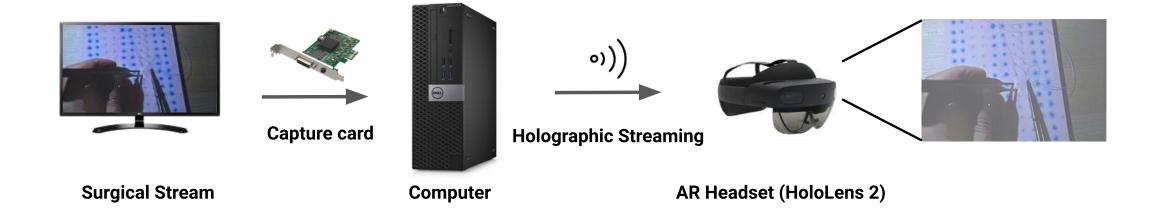




Position Scale Scale

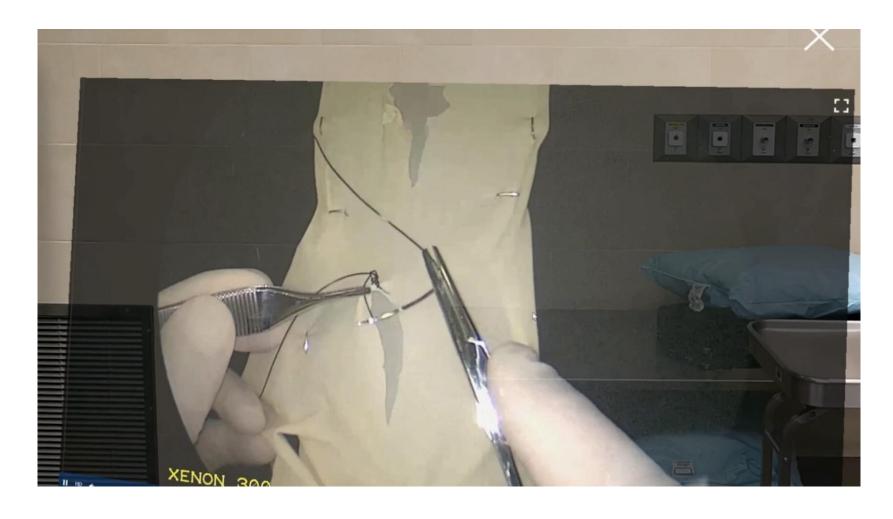


System Pipeline





Problem? Visual Delay or Latency





End-to-End Latency

How long it takes an action to reflect on the display





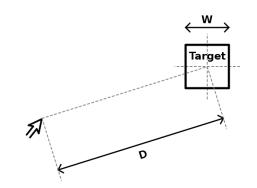
RQ1: how latency impacts motor task performance for an AR display?

RQ2: how does latency impact users' perception for an AR display?

Compared to a conventional display



Latency Impacts Motor Performance



Fitts' Law



VR Avatars



FPS Games

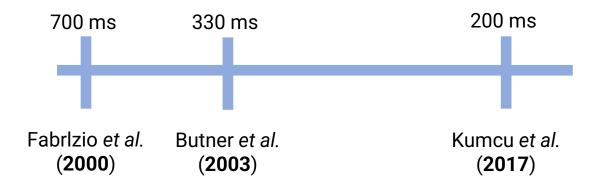


Surgical Training



No Golden Threshold

 Prior research reports a wide range of acceptable latency thresholds



• We have a baseline to compare against, ~50 ms



Methods



Study Design

Within-subjects study

• N = 20 (18 males, 2 females)

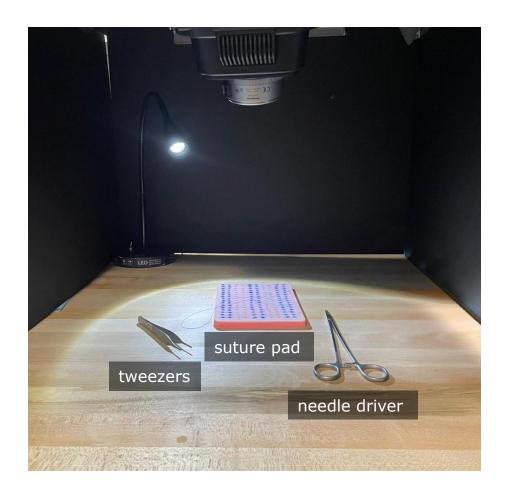
Participants were surgical residents

Monitor	HoloLens
50, 100, 150, 200 (ms)	100, 150, 200 (ms)

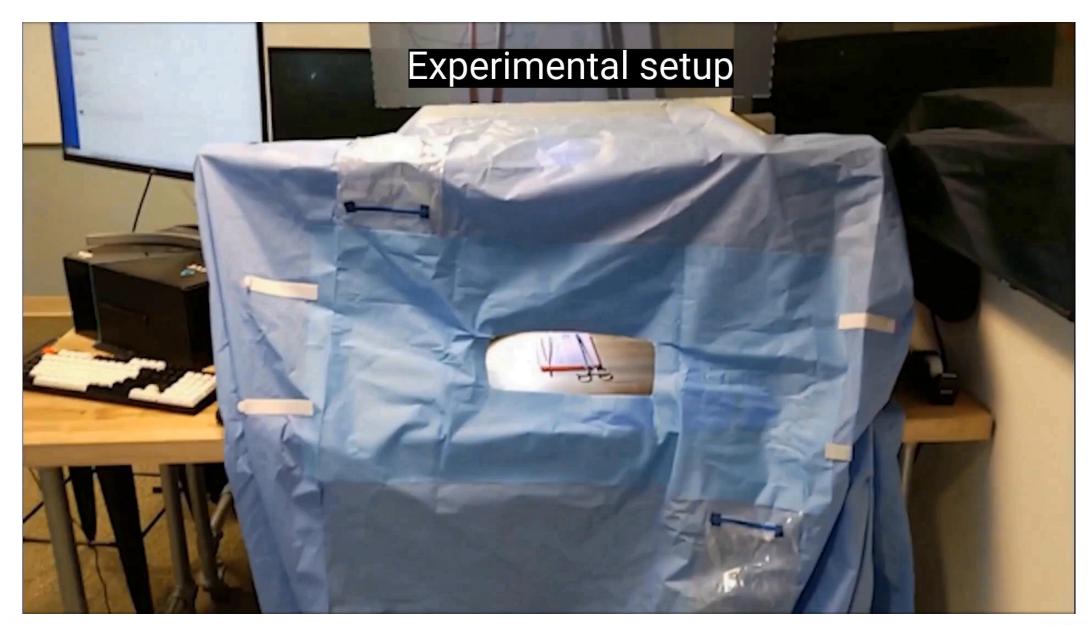


Task

- Throwing uninterrupted sutures
- 1cm x 1xcm grid
- Three minutes per task









Results



Motor Task Performance

 Both display type and latency level impact number of sutures

- No statistical difference between
 - Monitor 100ms HoloLens 100ms
 - Monitor 50ms HoloLens 100ms

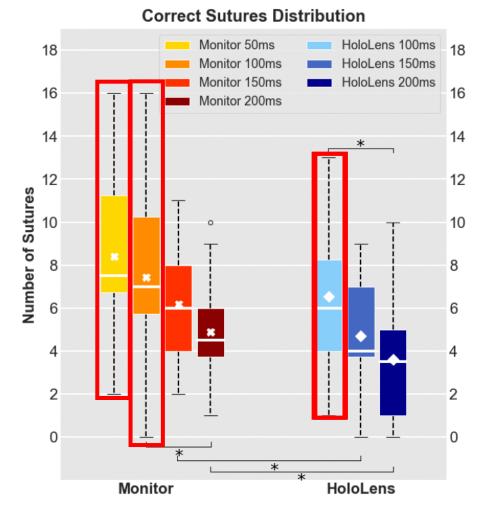


Figure 4



Task Load

 Display type or latency level do **NOT** impact task load

 More experience less surgical task load

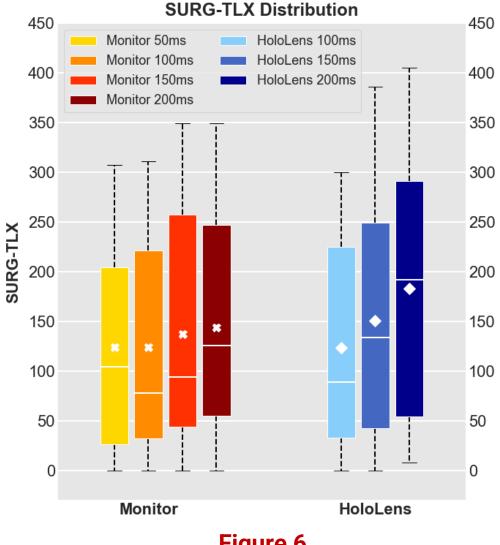


Figure 6



Discussion



Experts can adapt

 Surgeons changed their behavior when encountered with high latencies

 Visual feedback indicators can further reinforce this behavior change

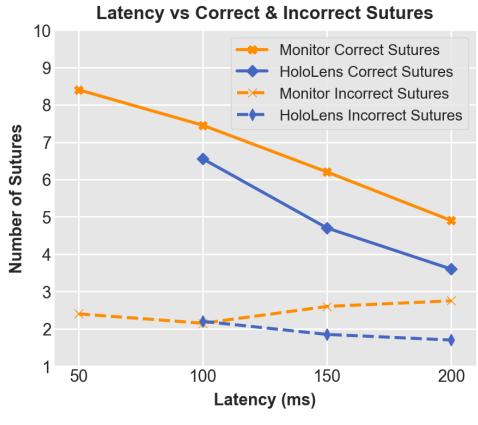


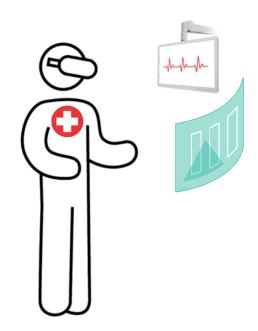
Figure 5



A contemporary solution

Hybrid setups

 AR displays for latency sensitive surgical streams





AR in the OR

Comparable performance for both display types for lower latency levels

No surgeon felt that 100 ms HoloLens would risk patient safety



Thank you!











