### CS 441 Discrete Mathematics for CS Lecture 19

### **Probabilities III**

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CS 441 Discrete mathematics for CS

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### **Probabilities**

- Experiment:
  - a procedure that yields one of the possible outcomes
- Sample space: a set of possible outcomes
- Event: a subset of possible outcomes (E is a subset of S)
- Assuming the outcomes are equally likely, the probability of an event E, defined by a subset of outcomes from the sample space S is
  - P(E) = |E| / |S|
- The cardinality of the subset divided by the cardinality of the sample space.

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### **Probabilities**

### Three axioms of the probability theory:

- (1) Probability of a discrete outcome s is:
  - 0 < = P(s) < = 1
- (2) Sum of probabilities of all disjoint outcomes is = 1
- (3) For any two events E1 and E2 holds: P(E1 U E2) = P(E1) + P(E2) - P(E1 and E2)

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## **Probability distribution**

**Definition:** A function  $p: S \rightarrow [0,1]$  satisfying the three axioms of probability is called a **probability distribution** 

Example: a biased coin

- Probability of head 0.6, probability of a tail 0.4
- Probability distribution:
  - Head  $\rightarrow$  0.6 The sum of the probabilities sums to 1
  - Tail → 0.4

**Note: a uniform distribution** is a special distribution that assigns equal probabilities to each outcome.

# **Conditional probability**

**Definition:** Let E and F be two events such that P(F) > 0. The **conditional probability** of E given F

• 
$$P(E|F) = P(E \land F) / P(F)$$

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# Conditional probability

**Corrolary:** Let E and F be two events such that P(F) > 0. Then:

• 
$$P(E \wedge F) = P(E|F) P(F)$$

#### **Example:**

- Assume the probability of getting a flu is 0.2
- Assume the probability of having a high fever given the flu: 0.9

What is the probability of getting a flu with fever? P(flu and fever) = P(fever|flu)P(flu) = 0.9\*0.2 = 0.18

## **Bayes theorem**

**Definition:** Let E and F be two events such that P(F) > 0. Then:

• 
$$P(E|F) = P(F|E)P(E) / P(F)$$

#### **Proof:**

$$P(E|F) = P(E \land F) / P(F)$$
$$= P(F|E) P(E) / P(F)$$

Idea: Simply switch the conditioning events.

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## **Bayes theorem**

**Definition:** Let E and F be two events such that P(F) > 0. Then:

• 
$$P(E|F) = P(F|E)P(E) / P(F)$$

#### **Example:**

- Assume the probability of getting a flu is 0.2
- Assume the probability of getting a fever is 0.3
- Assume the probability of having a high fever given the flu: 0.9
- What is the probability of having a flu given the fever?
- P(flu | fever) = P(fever|flu) P(flu) / P(fever) =
  - $= 0.9 \times 0.2/0.3 = 0.18/0.6 = 0.3$

# **Independence**

**Definition:** The two events E and F are said to be **independent** if:

•  $P(E \wedge F) = P(E)P(F)$ 

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### Random variables

- **Definition:** A random variable is a function from the sample space of an experiment to the set of real numbers f: S → R. A random variable assigns a number to each possible outcome.
- The distribution of a random variable X on the sample space S is a set of pairs (r p(X=r)) for all r in S where r is the number and p(X=r) is the probability that X takes a value r.

### Random variables

#### **Example:**

Let S be the outcomes of a two-dice roll Let random variable X denotes the sum of outcomes

 $(1,1) \rightarrow 2$ 

(1,2) and  $(2,1) \rightarrow 3$ 

 $(1,3), (3,1) \text{ and } (2,2) \rightarrow 4$ 

. . .

#### **Distribution of X:**

- $2 \rightarrow 1/36$ ,
- $3 \rightarrow 2/36$ ,
- 4 → 3/36 ...
- 12 → 1/36

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### **Probabilities**

- Assume a repeated coin flip
- P(head) =0.6 and the probability of a tail is 0.4. Each coin flip is independent of the previous.
- What is the probability of seeing:
  - HHHHH 5 heads in a row
- $P(HHHHHH) = 0.6^5 =$ 
  - Assume the outcome is HHTTT
- $P(HHTTT) = 0.6*0.6*0.4^{3} = 0.6^{2}*0.4^{3}$ 
  - Assume the outcome is TTHHT
- $P(TTHHT)=0.4^{2*}0.6^{2*}0.4=0.6^{2*}0.4^{3}$
- What is the probability of seeing three tails and two heads?
- The number of two-head-three tail combinations = C(5,2)
- P(two-heads-three tails) = C(5,2) \*0.62\*0.43

### **Probabilities**

- Assume a variant of a repeated coin flip problem
- The space of possible outcomes is the count of occurrences of heads in 5 coin flips. For example:
- TTTTT yields outcome 0
- HTTTT or TTHTT yields 1
- HTHHT yields 3 ...
- What is the probability of an outcome 0?
- $P(outcome=0) = 0.6^{\circ} *0.4^{\circ}$
- $P(outcome=1) = C(5,1) 0.6^{1} *0.4^{4}$
- P(outcome =2) =  $C(5,2) 0.6^2 *0.4^3$
- P(outcome =3) =  $C(5,3) 0.6^3 * 0.4^2$
- ...

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## **Expected value and variance**

**<u>Definition:</u>** The expected value of the random variable X(s) on the sample space is equal to:

$$E(X) = \sum_{s \in S} p(s)X(s)$$

**Example:** roll of a dice

- Outcomes: 1 2 3 4 5 6
- Expected value:

$$E(X) = 1*1/6 + 2*1/6+3*1/6 + 4*1/6 + 5*1/6 + 6*1/6 = 7/2=3.5$$

## **Expected value**

#### **Example:**

Flip a fair coin 3 times. The outcome of the trial X is the number of heads. What is the expected value of the trial?

#### **Answer:**

**Possible outcomes:** 

$$E(X) = 1/8 (3 + 3*2 + 3*1 + 0) = 12/8 = 3/2$$

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# **Expected value**

- **Theorem:** If Xi i=1,2,3, n with n being a positive integer, define random variables on S, and a and b are real numbers then:
  - E(X1+X2+...Xn) = E(X1)+E(X2) + ...E(Xn)
  - E(aX+b) = aE(X) + b

## **Expected value**

#### **Example:**

- Roll a pair of dices. What is the expected value of the sum of outcomes?
- Approach 1:
- Outcomes: (1,1) (1,2) (1,3) .... (6,1)... (6,6)

2 3 4 7 12

**Expected value:** 1/36 (2\*1 + ....) = 7

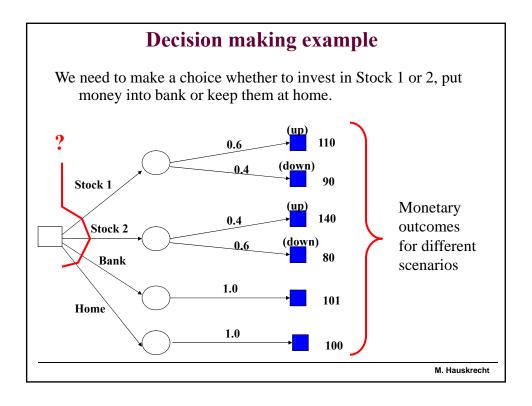
- Approach 2 (theorem):
- E(X1+X2) = E(X1) + E(X2)
- E(X1) = 7/2 and E(X2) = 7/2
- E(X1+X2) = 7

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## **Expected value**

#### **Investment problem:**

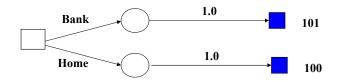
- You have 100 dollars and can invest into a stock. The returns are volatile and you may get either \$120 with probability of 0.4, or \$90 with probability 0.6.
- What is the expected value of your investment?
- E(X) = 0.4\*120+0.6\*90=48+54=102
- Is it OK to invest?



# Decision making example.

Assume the simplified problem with the Bank and Home choices only.

The result is guaranteed – the outcome is deterministic

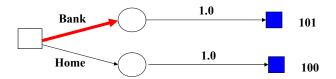


What is the rational choice assuming our goal is to make money?

### Decision making. Deterministic outcome.

Assume the simplified problem with the Bank and Home choices only.

These choices are deterministic.



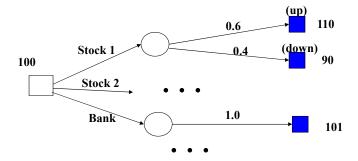
Our goal is to make money. What is the rational choice?

**Answer:** Put money into the bank. The choice is always strictly better in terms of the outcome

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## **Decision making**

How to quantify the goodness of the stochastic outcome?
 We want to compare it to deterministic and other stochastic outcomes.



Idea: Use the expected value of the outcome

## **Expected value**

- **Expected value** summarizes all stochastic outcomes into a single quantity
  - Expected value for the outcome of the Stock 1 option is:

