CS 3750 Machine Learning Lecture 3

Markov Random Fields

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Markov random fields

- · Probabilistic models with symmetric dependences.
 - Typically models spatially varying quantities

$$P(x) \propto \prod_{c \in cl(x)} \phi_c(x_c)$$

 $\phi_c(x_c)$ - A potential function (defined over factors)

- If $\phi_c(x_c)$ is strictly positive we can rewrite the definition in terms of a log-linear model :

$$P(x) = \frac{1}{Z} \exp \left(-\sum_{c \in cl(x)} E_c(x_c) \right)$$
 - Energy function

- Gibbs (Boltzman) distribution

$$Z = \sum_{x \in \{x\}} \exp \left(-\sum_{c \in \mathcal{C}(x)} E_c(x_c) \right) - \text{A partition function}$$

Graphical representation of MRFs

An undirected network (also called independence graph)

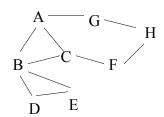
- G = (S, E)
 - S=1, 2, .. N correspond to random variables
 - $(i, j) \in E \Leftrightarrow \exists c : \{i, j\} \subset c$ or x_i and x_i appear within the same factor c

Example:

- variables A,B ..H
- Assume the full joint of MRF

$$P(A, B, ...H) \sim$$

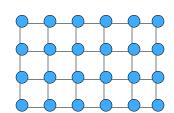
 $\phi_1(A, B, C)\phi_2(B, D, E)\phi_3(A, G)$
 $\phi_4(C, F)\phi_5(G, H)\phi_6(F, H)$



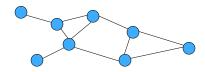
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Markov random fields

regular lattice (Ising model)

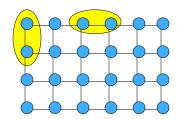


Arbitrary graph

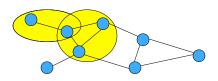


Markov random fields

regular lattice (Ising model)



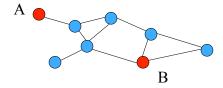
· Arbitrary graph



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Markov random fields

- Pairwise Markov property
 - Two nodes in the network that are not directly connected can be made independent given all other nodes



$$P(x_{A}, x_{B} \mid x_{r}) = \frac{P(x_{A}, x_{B}, x_{r})}{P(x_{r})} \propto \exp\left(-\sum_{c:c \cap A \neq \{\}} E_{c}(x_{c}) - \sum_{c:c \cap A = \{\}, c \cap B \neq \{\}} E_{c}(x_{c}) - \sum_{c:c \cap A = \{\}, c \cap B \neq \{\}} E_{c}(x_{c})\right)$$

$$\propto \exp\left(-\sum_{c:c \cap A \neq \{\}} E_{c}(x_{c})\right) \exp\left(-\sum_{c:c \cap A = \{\}, c \cap B \neq \{\}} E_{c}(x_{c})\right) \approx P(x_{A} \mid x_{r}) P(x_{B} \mid x_{r})$$

Markov random fields

- · Pairwise Markov property
 - Two nodes in the network that are not directly connected can be made independent given all other nodes
- Local Markov property
 - A set of nodes (variables) can be made independent from the rest of nodes variables given its immediate neighbors
- Global Markov property
 - A vertex set A is independent of the vertex set B (A and B are disjoint) given set C if all chains in between elements in A and B intersect C

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Types of Markov random fields

- MRFs with discrete random variables
 - Clique potentials can be defined by mapping all cliquevariable instances to R
 - Example: Assume two binary variables A,B with values {a1,a2,a3} and {b1,b2} are in the same clique c. Then:

$$\phi_c(A,B) \cong$$

al	bl	0.5
al	b2	0.2
a2	bl	0.1
a2	b2	0.3
a3	bl	0.2
a3	b2	0.4

Types of Markov random fields

· Gaussian Markov Random Field

$$\mathbf{x} \sim N(\mathbf{\mu}, \mathbf{\Sigma})$$

$$p(\mathbf{x} \mid \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \frac{1}{(2\pi)^{d/2} |\boldsymbol{\Sigma}|^{1/2}} \exp \left[-\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1} (\mathbf{x} - \boldsymbol{\mu}) \right]$$

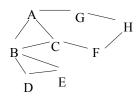
- Precision matrix Σ^{-1}
- Variables in x are connected in the network only if they have a nonzero entry in the precision matrix
 - All zero entries are not directly connected

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MRF variable elimination inference

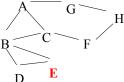
Example:

$$P(B) = \sum_{A,C,D,..H} P(A,B,...H)$$



$$= \sum_{A,C,D,..H} \phi_{1}(A,B,C)\phi_{2}(B,D,E)\phi_{3}(A,G)\phi_{4}(C,F)\phi_{5}(G,H)\phi_{6}(F,H)$$

Eliminate E



$$= \sum_{A,C,D,F,G,H} \phi_{1}(A,B,C) \left[\sum_{E} \phi_{2}(B,D,E) \right] \phi_{3}(A,G) \phi_{4}(C,F) \phi_{5}(G,H) \phi_{6}(F,H) \phi_{6}(F,$$

Factors

- Factor: is a function that maps value assignments for a subset of random variables to \Re (reals)
- The scope of the factor:
 - a set of variables defining the factor
- Example:
 - Assume discrete random variables x (with values a1,a2, a3) and y (with values b1 and b2)
 - Factor:

 $\phi(x,y)$

- Scope of the factor:

 $\{x, y\}$

al	bl	0.5
al	b2	0.2
a2	bl	0.1
a2	b2	0.3
a3	bl	0.2
a3	b2	0.4

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Factor Product

Variables: A,B,C

$$\phi(A, B, C) = \phi(B, C) \circ \phi(A, B)$$

 $\phi(A,B)$

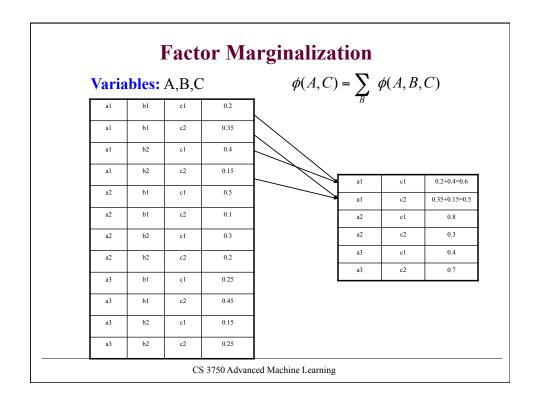
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$\psi(II,$	ν,	\cup $)$

bl	cl	0.1
bl	c2	0.6
b2	cl	0.3
b2	c2	0.4

 $\phi(B,C)$

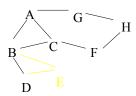
al	bl	0.5
al	b2	0.2
a2	bl	0.1
a2	b2	0.3
a3	bl	0.2
a3	b2	0.4

al	bl	cl	0.5*0.1
al	bl	c2	0.5*0.6
al	b2	cl	0.2*0.3
al	b2	c2	0.2*0.4
a2	bl	cl	0.1*0.1
a2	bl	c2	0.1*0.6
a2	b2	cl	0.3*0.3
a2	b2	c2	0.3*0.4
a3	bl	cl	0.2*0.1
a3	bl	c2	0.2*0.6
a3	b2	cl	0.4*0.3
a3	b2	c2	0.4*0.4



Example (cont):

$$P(B) = \sum_{A,C,D_{x},H} P(A,B,...H)$$



$$= \sum_{A,C,D,F,G,H} \phi_1(A,B,C)\tau_1(B,D)\phi_3(A,G)\phi_4(C,F)\phi_5(G,H)\phi_6(F,H)$$

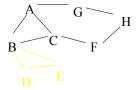


Eliminate D
$$= \sum_{A,C,F,G,H} \phi_1(A,B,C) \left[\sum_{D} \tau_1(B,D) \right] \phi_3(A,G) \phi_4(C,F) \phi_5(G,H) \phi_6(F,H)$$

$$\tau_2(B)$$

Example (cont):

$$P(B) = \sum_{A,C,D,..H} P(A,B,...H)$$



$$=\sum_{A,C,F,G,H} \phi_1(A,B,C)\tau_2(B)\phi_3(A,G)\phi_4(C,F)\phi_5(G,H)\phi_6(F,H)$$

Eliminate H

$$= \sum_{A,C,F,G} \phi_{1}(A,B,C)\tau_{2}(B)\phi_{3}(A,G)\phi_{4}(C,F) \left[\sum_{H} \underbrace{\phi_{5}(G,H)\phi_{6}(F,H)}_{\tau_{3}(F,G,H)} \right]$$

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MRF variable elimination inference

Example (cont):

$$P(B) = \sum_{A,C,D,..H} P(A,B,...H)$$

$$= \sum_{A,C,F,G} \phi_1(A,B,C)\tau_2(B)\phi_3(A,G)\phi_4(C,F)\tau_4(F,G)$$
The interval of the property of the

Eliminate F

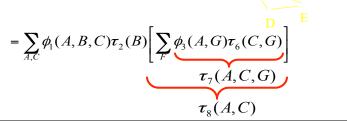
$$= \sum_{A,C,G} \phi_1(A,B,C) \tau_2(B) \phi_3(A,G) \left[\sum_F \phi_4(C,F) \tau_4(F,G) \right] \tau_5(C,F,G)$$

Example (cont):

$$P(B) = \sum_{A,C,D_{\sigma},H} P(A,B,...H)$$

$$= \sum_{A,C,G} \phi_1(A,B,C)\tau_2(B)\phi_3(A,G)\tau_6(C,G)$$

Eliminate G



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MRF variable elimination inference

Example (cont):

$$\begin{split} P(B) &= \sum_{A,C,D_x,H} P(A,B,...H) \\ &= \sum_{A,C} \phi_1(A,B,C) \tau_2(B) \tau_8(A,C) \end{split}$$

Eliminate C

$$= \sum_{A} \tau_{2}(B) \left[\sum_{C} \phi_{1}(A,B,C) \tau_{8}(A,C) \right]^{D}$$

$$\tau_{9}(A,B,C)$$

$$\tau_{10}(A,B)$$

Example (cont):

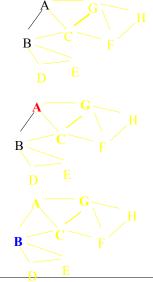
$$\begin{split} P(B) &= \sum_{A,C,D,..H} P(A,B,...H) \\ &= \sum_{A} \tau_2(B) \tau_{10}(A,B) \\ &= \tau_2(B) \sum_{A} \tau_{10}(A,B) \end{split}$$

Eliminate A

$$= \tau_2(B) \sum_{A} \tau_{10}(A, B)$$

$$\tau_{11}(B)$$

$$= \tau_2(B) \tau_{11}(B)$$

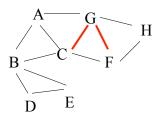


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Induced graph

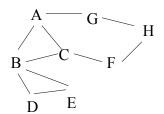
- A graph induced by a specific variable elimination order:
- a graph G extended by links that represent intermediate factors

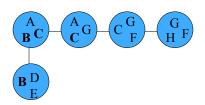
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Tree decomposition of the graph

- A tree decomposition of a graph G:
 - A tree T with a vertex set associated to every node.
 - For all edges $\{v,w\} \in G$: there is a set containing both v and w in T.
 - For every v∈G: the nodes in T that contain v form a connected subtree.

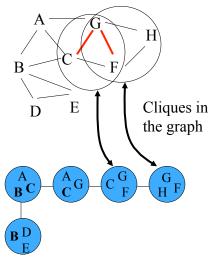




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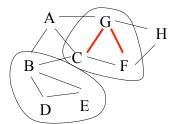
Tree decomposition of the graph

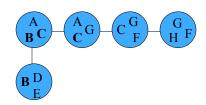
- A tree decomposition of a graph G:
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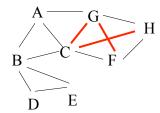


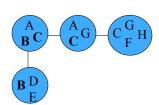


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Tree decomposition of the graph

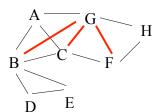
- Another tree decomposition of a graph G:
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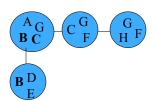




Tree decomposition of the graph

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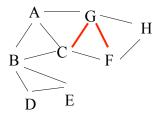
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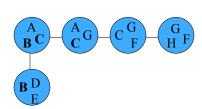
Treewidth of the graph

• Width of the tree decomposition:

$$\max_{i \in I} |X_i| - 1$$

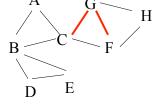
• Treewidth of a graph G: tw(G)= minimum width over all tree decompositions of G.



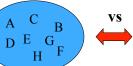


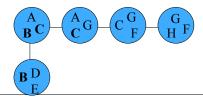
Treewidth of the graph

- Treewidth of a graph *G*: tw(*G*)= minimum width over all tree decompositions of *G*
- Why is it important?
- The calculations can take advantage of the structure and be performed more efficiently



treewidth gives the best case complexity





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Trees

Why do we like trees?

• Inference in trees structures can be done in time linear in the number of nodes in the tree

