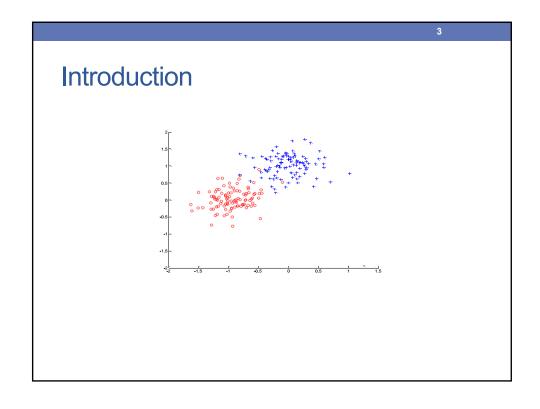
# **Active Learning**

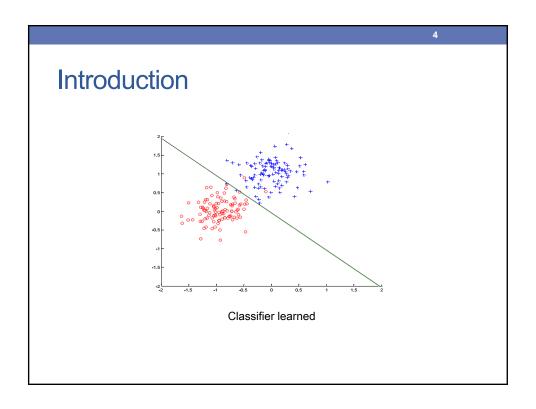
Nils Murrugarra Llerena University of Pittsburgh

2

# Outline

- Introduction
- · Why to use active learning?
- Scenarios
- Query Strategies
- Analysis
- Extensions
- Practical Considerations
- · Related Research Areas
- Conclusion

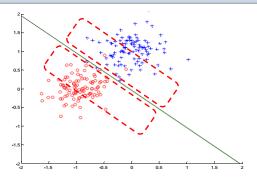




# Introduction

# Active Learning

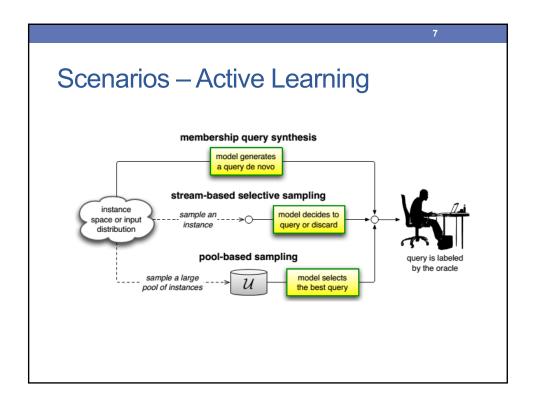
- •If a learning algorithm is allowed to choose data from which to learn, it will perform better with less training data.
- •This means that if the classifier learns the instances that are more "hard" to classify that will be a good classifier using less data.

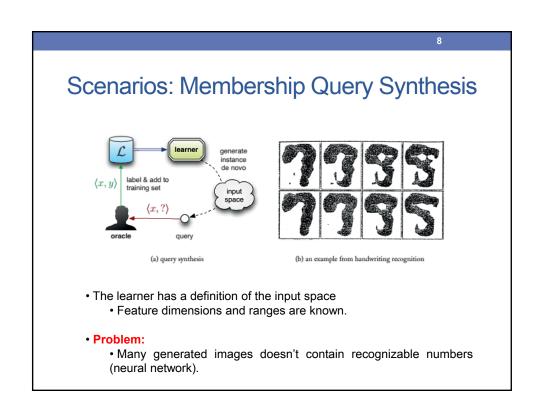


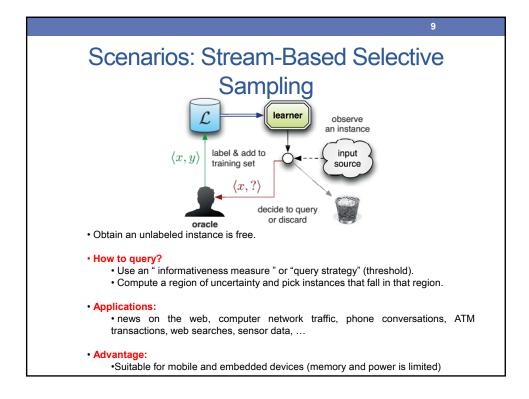
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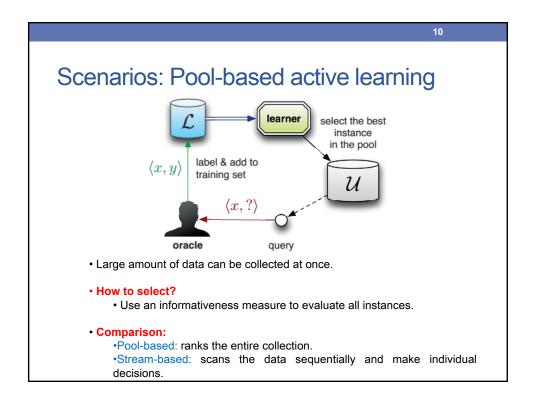
# Why active learning?

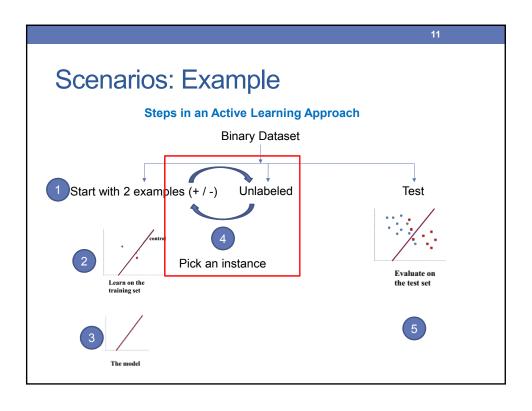
- There are many tasks where labels are: time-consuming and/or expensive to obtain.
  - · Speech Recognition
    - Trained Linguistics needed
    - · Annotation at word level takes longer time than the audio length
  - Information Extraction
    - · Finding entities and relations in a news text can take half-hour or more
    - · Need some expertise in medical domains
  - · Classification and Filtering
    - · Annotating thousands of data examples can be tedious and redundant





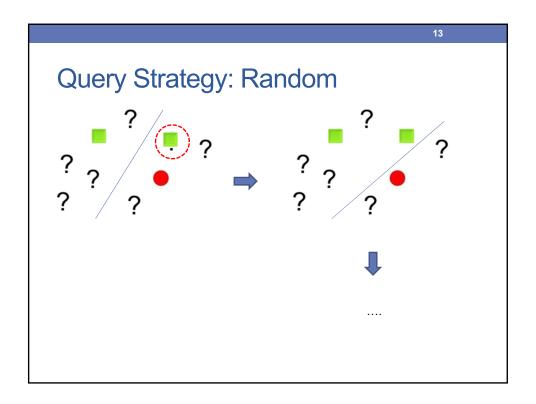


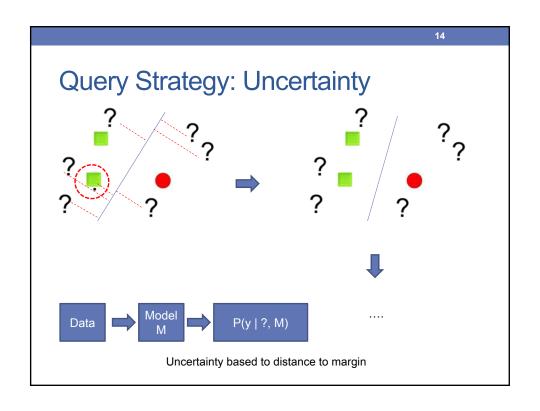


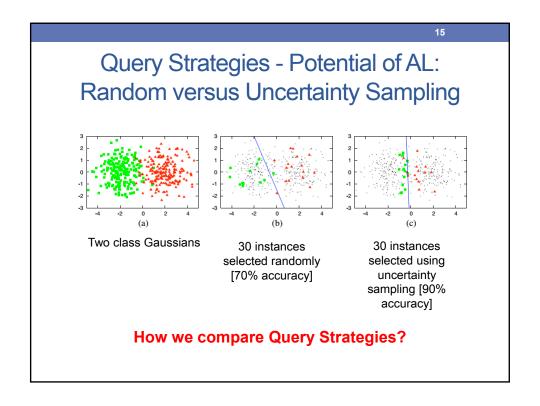


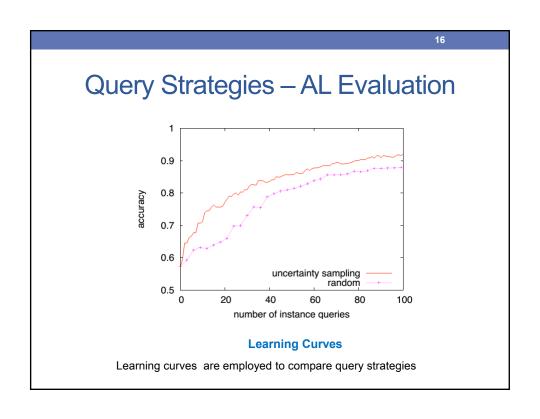
Query Strategies

How we evaluate the informativeness of unlabeled instances?









# Query Strategy: Uncertainty Sampling

### **Least Confident**

- •Query an instance for which the learner is least certain how to label it.
  - Two classes: Select the instance whose positive posterior probability is near 0.5
  - Three or more: Select the instance whose prediction is the least confident.

$$x_{LC}^* = \arg\max_{\mathbf{x}} (1 - P_{\theta}(\hat{\mathbf{y}} \mid \mathbf{x}))$$

ŷ: class label with the highest probability

$$\widehat{y} = \arg\max_{y} P_{\theta}(y \mid x)$$

18

# Query Strategy: Uncertainty Sampling

$$x_{LC}^* = \arg\max_{x} (1 - P_{\theta}(\hat{y} \mid x))$$

- P ≈ 0, produce a higher value (1) => Pick least certain classifier
- P ≈ 1, produce a lower value (0)

The model's belief that it will mislabel x.

# Drawback

- It only considers information about the most probable label.
  - Throws away information about the remaining label distribution.

-19

# Query Strategy: Uncertainty Sampling

# **Margin Sampling**

$$x_{M}^{*} = \arg\min_{x} \left( P_{\theta}(\hat{y}_{1} \mid x) - P_{\theta}(\hat{y}_{2} \mid x) \right)$$

 $\boldsymbol{\hat{y}}_1$  and  $\boldsymbol{\hat{y}}_2\!\!:\!$  first and second most probable class labels under the model  $\boldsymbol{\theta}$ 

- · Large margin, instances easy to differentiate
- Small margin, more ambiguous to differentiate

### **Drawback**

• For very large label sets, the margin approach still ignores the output distribution of the remaining classes.

# How to incorporate all labels distribution?

20

# Query Strategy: Uncertainty Sampling

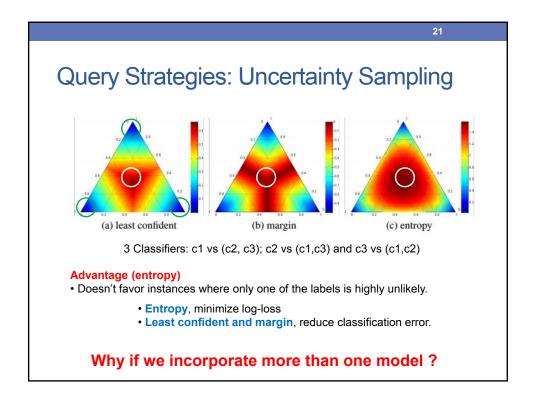
# **Entropy**

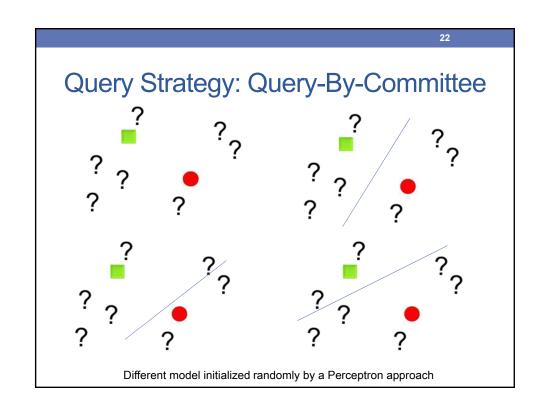
$$x_{H}^{*} = \arg \max_{x} (H_{\theta}(Y \mid x))$$

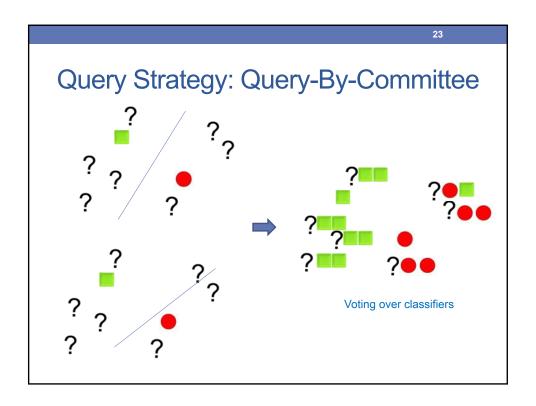
$$= \arg \max_{x} (-\sum_{y} P_{\theta}(y \mid x) * \log P_{\theta}(y \mid x))$$

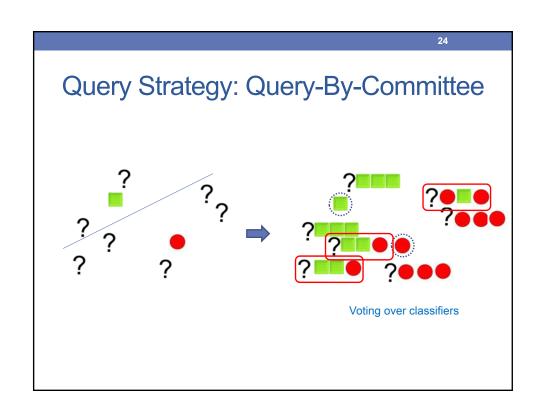
- Is a measure of variable's average information content.
  - Impurity measure
    - Worst case, (2 classes), probability 0.5
  - · Measure if all labels have very similar classification probabilities

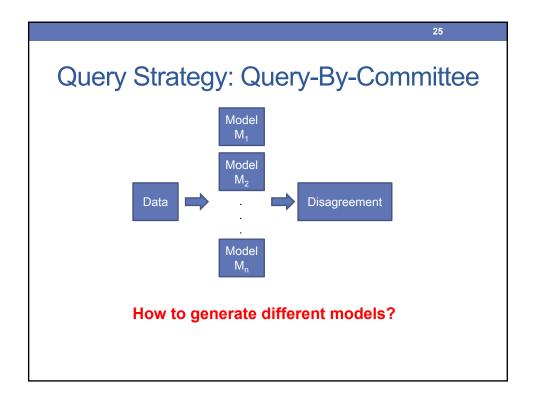












# Query Strategy: Query-By-Committee

# How to generate different models?

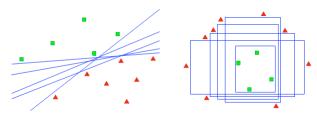
- Use a bootstrap procedure (e.g. bagging) to subsample the labeled dataset
- Try different parameters in the classifier
  - Radial SVM, change gamma and cost parameters
  - Decision trees, try different pruning algorithms.



# Query Strategy: Query-By-Committee

Maintain a committee of learners  $C = \{\theta^{(1)}, \ldots, \theta^{(C)}\}$ , which are all trained in the labeled set L (or subsets).

- Each learner vote on the label of the query candidate
- · Pick the instance where they most disagree.



### **Considerations**

- · Consider learners that represent different regions
- · Have a measure of disagreement among the learners

How measure disagreement for more than 2 classes?

Measure Impurity

# Query Strategy: Query-By-Committee

# Disagreement measures

Vote entropy

$$x_{VE}^* = \arg\max_{x} \left( -\sum_{i} \frac{V(y_i)}{C} * \log \frac{V(y_i)}{C} \right)$$

- V(y<sub>i</sub>), number of votes the label y<sub>i</sub> receives
- C, committee size

• KL - Divergence

$$x_{KL}^* = \arg\max_{x} (\frac{1}{C} * \sum_{c=1}^{C} D(P_{\theta(c)} || P_C))$$

$$D(P_{\theta(c)} \parallel P_C) = \sum_i P_{\theta(c)}(y_i \mid x) * \log \frac{P_{\theta(c)}(y_i \mid x)}{P_C(y_i \mid x)}$$
• C, all the committee
$$P_C(y_i \mid x) = \frac{1}{C} \sum_{c=1}^C P_{\theta(c)}(y_i \mid x)$$

•  $\theta^{(C)}$ , a model in the committee

$$P_C(y_i | x) = \frac{1}{C} \sum_{c=1}^{C} P_{\theta(c)}(y_i | x)$$

# Query Strategy: Query-By-Committee

# **Disagreement measures**

- KL Divergence
  - It measures the difference between two probabilities
  - · Most informative query: Instance that has the largest average difference
    - any one committee member
    - · and the consensus (all learners)
- KL Divergence

$$x_{KL}^* = \arg\max_{x} (\frac{1}{C} * \sum_{c=1}^{C} D(P_{\theta(c)} || P_C))$$

$$D(P_{\theta(c)} \parallel P_C) = \sum_i P_{\theta(c)}(y_i \mid x) * \log \frac{P_{\theta(c)}(y_i \mid x)}{P_C(y_i \mid x)}$$
• \text{\text{\text{0(C)}}, a model in the committee}}
• \text{\text{\text{C}, all the committee}}
• \text{\text{\text{C}}, all the committee}
• \text{\text{\text{C}}, all the committee all the co

$$P_C(y_i | x) = \frac{1}{C} \sum_{c=1}^{C} P_{\theta(c)}(y_i | x)$$

Query Strategy: Expected Model Change · Select the instance that would impact the greatest change to the current model Data + <x<sub>U</sub>, 1> Model • P( y | x<sub>U</sub> ) Data • P( ~y | x<sub>U</sub> ) Data + <x<sub>U</sub>, 0> Compare New Model M' Compare and quantify the change due to the point inclusion in the labeled set

# Query Strategy: Expected Model Change

# •Expected Gradient Length (EGL)

- Can be applied to any learning algorithm that uses gradient based parameter training
- It determines the importance of the data point with respect to its influence on the model parameters (their change)

 $\nabla E(\theta)$ : Gradient of error E with respect to the current model  $\theta$  (M)

$$\nabla E(\theta) = \left[\frac{\partial E}{\partial \theta_1}, \frac{\partial E}{\partial \theta_2}, \dots, \frac{\partial E}{\partial \theta_m}\right]$$

• instance <x<sub>i</sub>, y> is selected

 $\nabla E_i^+(\theta)$  : new gradient by adding <x<sub>i</sub>, 1>

 $\nabla E_i^-(\theta)$  : new gradient by adding <x<sub>i</sub>, 0>

Combine

$$= o_i \| \nabla E_i^+(\theta) \| + (1 - o_i) \| \nabla E_i^-(\theta) \|$$

$$||x|| = \sqrt{x_1^2 + ... + x_n^2}$$

3:

# Query Strategy: Expected Model Change

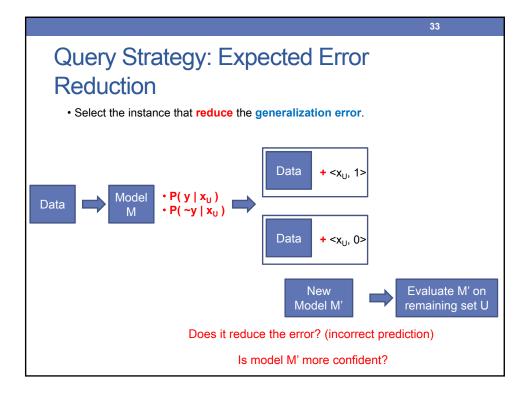
### Expected Gradient Length (EGL)

• How to measure the impact/change?: Consider the norm of the training gradient (i.e. vector used to re-estimate parameter values).

We don't know the correct label y, for that we consider an expectation over all possible labels.

### Drawback

 Computational expensive, if both the feature space and set of labels are very large



Query Strategy: Expected Error Reduction • Select the instance that reduce the generalization error. • Minimize the Expected 0/1-loss function Loss function on unlabeled data (# of incorrect predictions)  $x_{0/1}^* = \arg\min_{x} (\sum_{i} P_{\theta}(y_i \mid x) * (\sum_{u=1}^{U} (1 - P_{\theta + \langle x, y_i \rangle}(\hat{y} \mid x^{(u)})))$  New model after train with  $\langle x, y_i \rangle$ 

Goal: Reduce the expected total number of incorrect predictions.

# Query Strategy: Expected Error Reduction

•Reduce expected entropy over U

Entropy over U

$$x_{\log}^* = \underset{x}{\operatorname{arg\,min}} (\sum_{i} P_{\theta}(y_i \mid x) * (\sum_{u=1}^{U} - \sum_{j} P_{\theta + \langle x, y_i \rangle}(y_j \mid x^{(u)}) * \log P_{\theta + \langle x, y_i \rangle}(y_j \mid x^{(u)})))$$

Entropy

Goal: Increase confidence in prediction (minimize entropy).

### **Drawback**

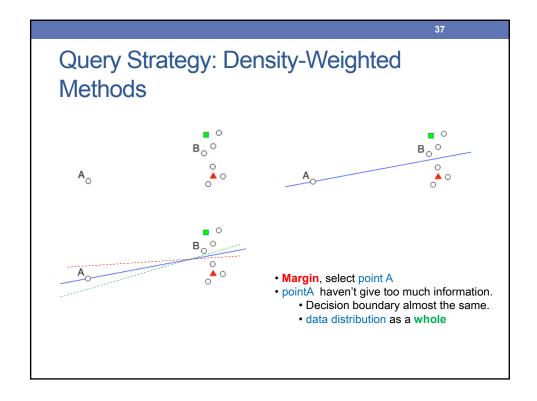
- · Most computational expensive framework,
  - require estimate the future error over U for each query
  - a new model is retrained for each query (iterate over all the pool)
- Usually employed in binary classification tasks.

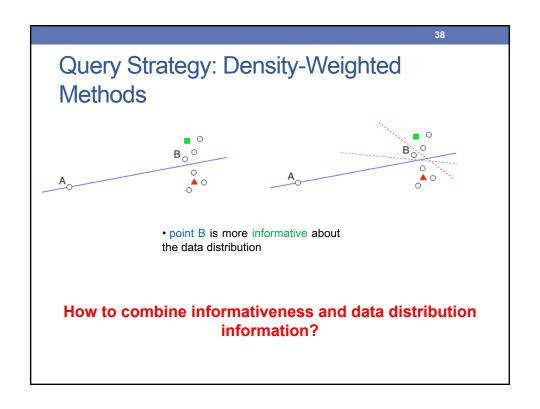
36

# Query Strategy: Density-Weighted Methods

### **Previous Approaches**

- Uncertainty, QBC and EGL are more likely to pick outliers
  - · Uncertainty: See example
  - · QBC and EGL could pick possible outliers
    - Controversial
    - · Generate significant change in the model
- Expected error avoid the previous problems (less probable to pick outliers)
  - Because they focus on the entire input space than individual instances.





Query Strategy: Density-Weighted
Methods

Data Distribution

Get average distance

• Distance ≈ 0, similar examples (Dissimilarity measure)

Similar examples, value ≈ 1

4

# Query Strategy: Density-Weighted Methods

Model the input distribution during the query selection

- Define informative instances as:
  - uncertain
  - are "representative" of the data distribution

Average similarity to all other instances

• ≈ 1, more similar with all data

$$x_{ID}^* = \arg\max_{x} \phi_A(x) * \left(\frac{1}{U} * \sum_{u=1}^{U} sim(x, x^{(u)})\right)^{G}$$
 Control parameter

Informativeness of query (e.g. uncertainty sampling)

• ≈ 1, more informative

# **Analysis of Active Learning**

### **Empirical Analysis**

• AL helps to reduce the number of labeled instances required to achieve a certain accuracy in the majority of reported results.

### **Theoretical Analysis**

- Would be Nice!!
  - •Sort of bound in the number of queries to learn a sufficient accurate model
  - •This number should be less than passive learning.
- Let's consider instances in one-dimensional line and our model is:

$$g(x;\theta) = \begin{cases} 1 & if (x > \theta), and \\ 0 & otherwise \end{cases}$$

42

# **Analysis of Active Learning**

### **Theoretical Analysis**

• Let's consider instances in one-dimensional line and our model is:

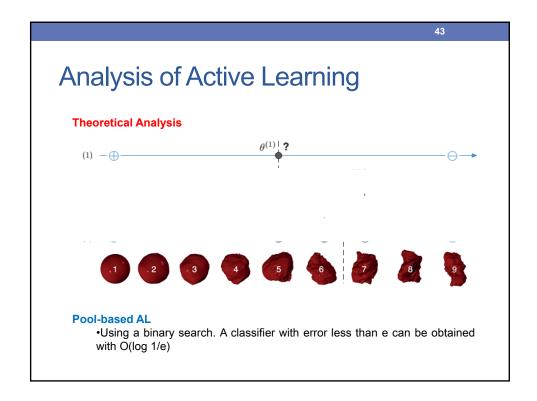
$$g(x;\theta) = \begin{cases} 1 & if (x > \theta), and \\ 0 & otherwise \end{cases}$$

# According to PAC model

 $\, \cdot \,$  The data distribution can be perfectly classified with O(1/e) random labeled instances.

# Pool-based AL

- Consider the point on a real line: their labels are a sequence of 0's and 1's.
- · Goal: Discover the location where the transition occurs



# Analysis of Active Learning Theoretical Analysis According to Bayesian Assumption • It is possible to achieve generalization error e after seeing O(d/e) unlabeled instances (d is the VC dimension). Stream-based and Pool-based AL (QBC) • It is possible to achieve generalization error e, requesting only O(d log 1/e) • Exponential improvement

# **Extensions of Active Learning**

### **AL for Structured Outputs**

- ullet Sequential models can produce a probability distribution for every possible label sequence ullet, the number of which can grow exponentially in the sequence length ullet.
- Least confident approach is famous in this setting, because the most likely output sequence  $\hat{y}$  and the associated  $P_{\theta}(~\hat{y}~|~x)$  can be efficiently computed with dynamic programming (Viterbi algorithm).



46

# **Extensions of Active Learning**

### **Active Feature Acquisition**

Instances may have incomplete feature descriptions

- Credit card company can have access to their clients information but not the transactions for other credit companies
- For medical diagnosis, can have access to some basic symptoms, but not all (complex, expensive or risky procedures)

**Goal:** Select most informative feature to obtain (request) [train time] **Solution:** 

• Impute the missing values and then acquire the ones that the model is less certain

# **Extensions of Active Learning**

### **Active Classification**

Missing feature values can be acquired at test time.

### **Active Class Selection**

Query an instance of a given class label

### **Active Clustering**

Subsample unlabeled instances in a way that they self-organize into groups:

· less overlap or noise

4

# **Practical Considerations**

### **Batch-Mode Active Learning**

Majority of active learning techniques consider that queries are selected one at a time.

- time to induce a model is expensive
- All process is inefficient

Goal: Query instances in groups.

# How to select the optimal query set?

- k-best queries doesn't work properly
  - it fails to consider overlap information in k-best instances
- Most approaches use greedy heuristics that instances in the query are diverse and informative.
- e.g. query centroids of clusters that lie closes to the decision boundary

50

# **Practical Considerations**

### **Noisy Oracles**

Even if labels come from human experts, they might not be reliable:

- · Some instances are really difficult to annotate
- People can be distracted or fatigued over time

### How to use non-experts as oracles?

· Averaging labels of multiple non-experts

Practical Considerations

Alternative Query Types

• Multiple-instance Active Learning
Instances are grouped in bags:

• labeled negative, if all of its instances are negative

• labeled positive, if at least one instance is positive

bag: image = {instances: segments}

bag: document = {instances: passages}

bag: document = {instances: passages}

Advantages

Coarse labels sometimes are available at low cost.
Allowed to query for labels are finer granularity.
Could consider approaches of mixed-granularity.

# **Practical Considerations**

### **Alternative Query Types**

- Tandem Learning
  - Interleave instance-label queries with feature-salient queries.
  - e.g. is the word "ball" a discriminative feature for sport documents?

### **Multi-Task Active Learning**

Same instances may be labeled in multiple ways for different subtasks.

- parsing and NER
  - Alternating
  - Rank-combination, each task rank the queries and select the highest combined rank
- · Images for binary classification tasks.

### **Stopping Criteria**

When accuracy has reached a non-change state?

- Use intrinsic measure of stability within the learner.
  - If the measure degrades, STOP active learning
- Real Stop, based on economic factors (before intrinsic measures)

52

# Related Research Areas

# Semi-supervised Learning (SSL)

In conjunction with AL, they try to get the most out of the unlabeled data

- Self training pick the most confident unlabeled instance. In contrast, AL uncertainty sampling pick the least confident instance.
- · Co-training consider ensemble methods as QBC consider them for AL.

AL and SSL attack the problem from opposite directions

### **Reinforcement Learning**

- •In order to improve
  - the learner must take risks and try actions for which it is uncertain about the final result (as AL)

# **Equivalence Query Learning**

- · Similar to membership query learning
- It generates an hypothesis of the target concept class
  - · The oracle confirm or deny the hypothesis

# Related Research Areas

### **Model Parroting and Compression**

- Neural Networks achieve better generalization accuracy than decision trees in many applications.
- Decision trees are more comprehensible by humans.

Proposal: Extract high accurate decision trees from neural networks.

ΔI

- Consider an "oracle model", trained using a small set of the available labeled data
- Consider a "parrot model", that can query using the "oracle model"
  - label of any unlabeled data (pool-based)
  - Synthesize new instances (membership-query)

54

# **Conclusions**

- AL is a growing research area
  - Data is easy to obtain
  - Difficult/costly to label

•AL has been studied related to:

- scenarios
- query strategies
- Extensions
- Practical Considerations
- · Related Areas

•However there are still much work to do and open questions ...



