

# CS 1571 Introduction to AI

## Lecture 13

### Propositional logic

**Milos Hauskrecht**  
[milos@cs.pitt.edu](mailto:milos@cs.pitt.edu)  
5329 Sennott Square

### Logical inference problem

#### Logical inference problem:

- **Given:**
  - a knowledge base KB (a set of sentences) and
  - a sentence  $\alpha$  (called **a theorem**),
- How is the logical inference problem defined?

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  - a sentence  $\alpha$  (called **a theorem**),
- **Does a KB semantically entail  $\alpha$ ?**  $KB \models \alpha$   
In other words: In all interpretations in which sentences in the KB are true, is also  $\alpha$  true?

### Approaches:

- ?

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### Approaches:

- **Truth-table approach**
- **Inference rules**
- **Conversion to SAT**
  - **Resolution refutation**

## Inference problem and satisfiability

How is the logical inference problem related to the satisfiability problem?

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How is the logical inference problem related to the satisfiability problem?

$$KB \models \alpha \quad \text{if and only if} \\ (KB \wedge \neg \alpha) \text{ is \textbf{unsatisfiable}}$$

## Universal inference rule: Resolution rule

Sometimes inference rules can be combined into a single rule

### Resolution rule

- sound inference rule that works for KB in CNF
- It is complete for **propositional logic (refutation complete)**

$$\frac{A \vee B, \quad \neg A \vee C}{B \vee C}$$

A	B	C	$A \vee B$	$\neg B \vee C$	$A \vee C$
False	False	False	False	True	False
False	False	True	False	True	True
False	True	False	True	False	False
<u>False</u>	<u>True</u>	<u>True</u>	<u>True</u>	<u>True</u>	<u>True</u>
<u>True</u>	<u>False</u>	<u>False</u>	<u>True</u>	<u>True</u>	<u>True</u>
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True	True	False	True	False	True
<u>True</u>	<u>True</u>	<u>True</u>	<u>True</u>	<u>True</u>	<u>True</u>

## Resolution algorithm

### Algorithm:

- **Convert KB to the CNF form;**
- **Apply iteratively the resolution rule** starting from  $KB, \neg \alpha$  (in the CNF form)
- **Stop when:**
  - Contradiction (empty clause) is reached:
    - $A, \neg A \rightarrow \mathcal{Q}$
    - proves entailment.
  - No more new sentences can be derived
    - disproves it.

## Example. Resolution.

**KB:**  $(P \wedge Q) \wedge (P \Rightarrow R) \wedge [(Q \wedge R) \Rightarrow S]$     **Theorem:**  $S$

**Step 1. convert KB to CNF:**

- $P \wedge Q \longrightarrow P \wedge Q$
- $P \Rightarrow R \longrightarrow (\neg P \vee R)$
- $(Q \wedge R) \Rightarrow S \longrightarrow (\neg Q \vee \neg R \vee S)$

**KB:**  $P \quad Q \quad (\neg P \vee R) \quad (\neg Q \vee \neg R \vee S)$

**Step 2. Negate the theorem to prove it via refutation**

$S \longrightarrow \neg S$

**Step 3. Run resolution on the set of clauses**

$P \quad Q \quad (\neg P \vee R) \quad (\neg Q \vee \neg R \vee S) \quad \neg S$

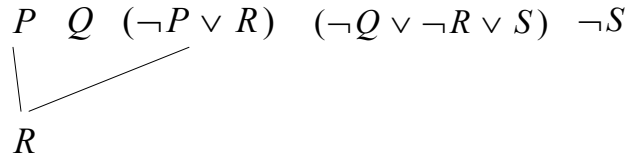
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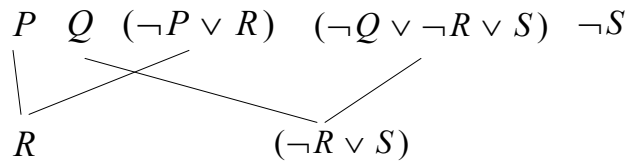
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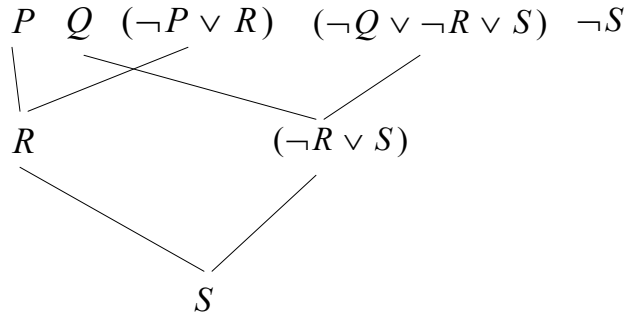
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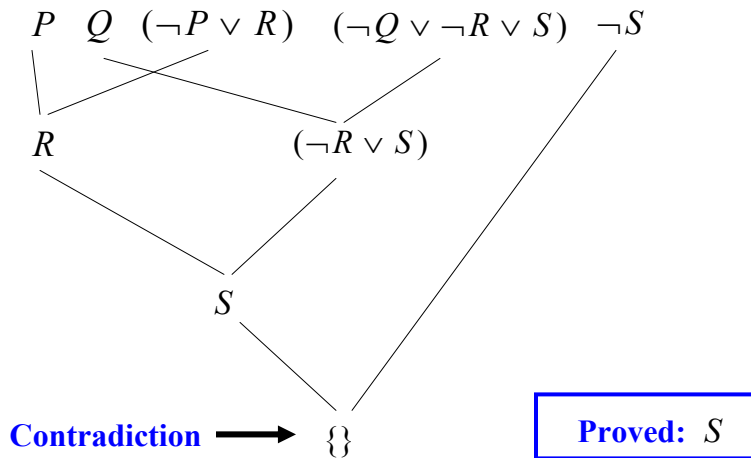
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## KB in restricted forms

If the sentences in the KB are restricted to some special forms  
some of the sound inference rules may become complete

**Example:**

- **Horn form (Horn normal form)**

$$(A \vee \neg B) \wedge (\neg A \vee \neg C \vee D)$$

Can be written also as:

$$(B \Rightarrow A) \wedge ((A \wedge C) \Rightarrow D)$$

Resolution (or modus ponens) are sound and complete for  
inferences on propositional symbols in the HNF

## KB in Horn form

- **Horn form:** a clause with **at most one positive literal**

$$(A \vee \neg B) \wedge (\neg A \vee \neg C \vee D)$$

- **Note:** Not all sentences in propositional logic can be converted into the Horn form

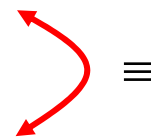
- **KB in Horn normal form:**

– Two types of propositional statements:

- **Rules**  $(\neg B_1 \vee \neg B_2 \vee \dots \neg B_k \vee A)$

$$(\neg(B_1 \wedge B_2 \wedge \dots B_k) \vee A)$$

$$(B_1 \wedge B_2 \wedge \dots B_k \Rightarrow A)$$



- Propositional symbols: **facts**  $B$



## KB in Horn form

- **Application of the resolution rule:**

- Infers new facts from previous facts

$$\frac{(A \vee \neg B), B}{A} \qquad \frac{(A \vee \neg B), (B \vee \neg C)}{(A \vee C)}$$

- Resolution is **sound and complete** for inferences on propositional symbols for KB in the Horn normal form (clausal form)

- Similarly, **modus ponens is sound and complete** when the HNF is written in the implicative form

## Complexity of inferences for KBs in HNF

**Question:** How efficient are the inferences in the HNF?

- If we consider only inferences on propositional symbols
- procedures linear in the size of the KB in the HNF exist.

**Terminology:**

- Size of a clause: the number of literals it contains.
- Size of the KB in the HNF: the sum of the sizes of its elements.

**Example:**

$A, B, (A \wedge B \Rightarrow C), (C \Rightarrow D), (C \Rightarrow E), (E \wedge F \Rightarrow G)$

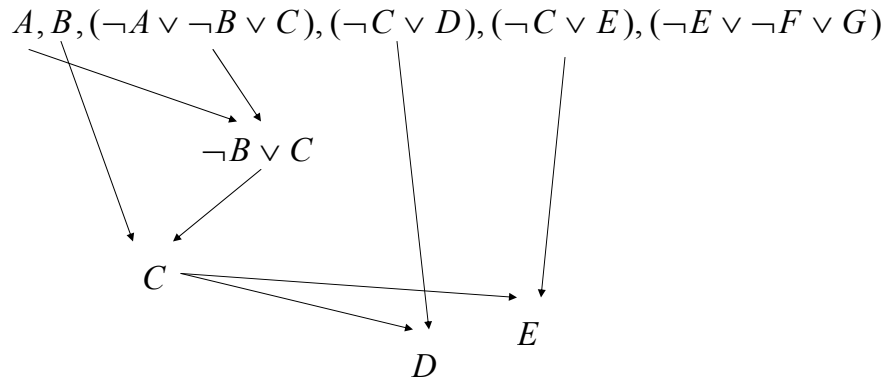
or

$A, B, (\neg A \vee \neg B \vee C), (\neg C \vee D), (\neg C \vee E), (\neg E \vee \neg F \vee G)$

The size is: 12

## Complexity of inferences for KBs in HNF

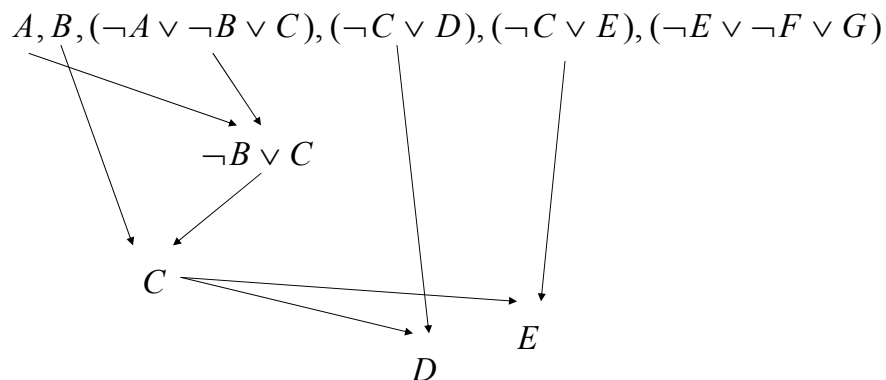
How to do the inference? If the HNF (is in the clausal form) we can apply resolution.



## Complexity of inferences for KBs in HNF

### Features:

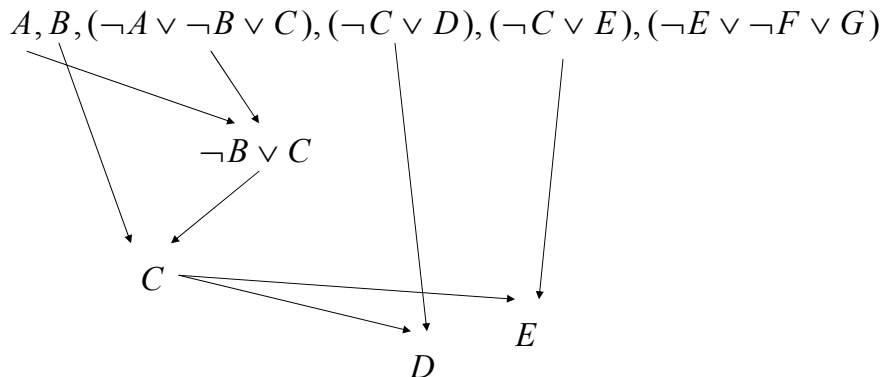
- Every resolution is a **positive unit resolution**; that is, a resolution in which **one clause is a positive unit clause** (i.e., a proposition symbol).



## Complexity of inferences for KBs in HNF

### Features:

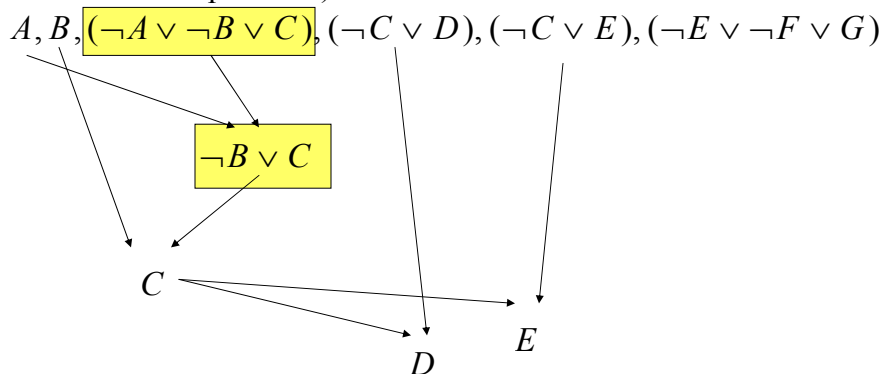
- At each resolution, the input clause which is not a unit clause is a logical consequence of the result of the resolution. (Thus, the input clause may be deleted upon completion of the resolution operation.)



## Complexity of inferences for KBs in HNF

### Features:

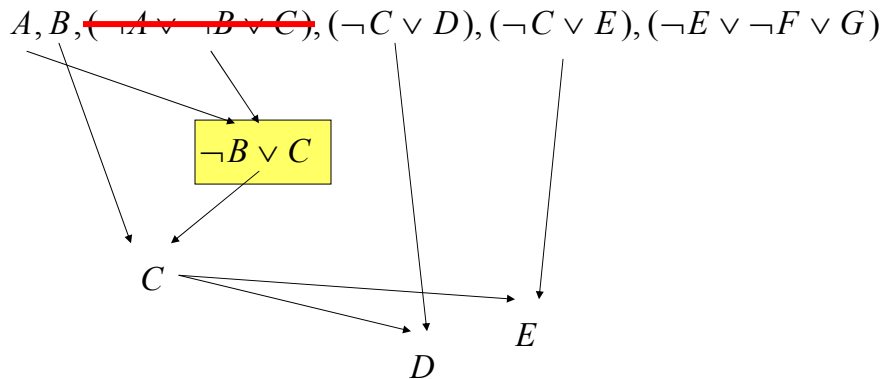
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## Complexity of inferences for KBs in HNF

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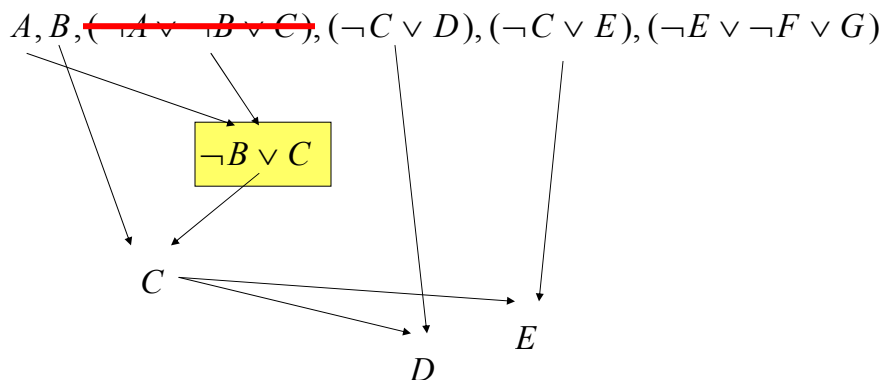
- Following this deletion, the size of the KB (the sum of the lengths of the remaining clauses) is one less than it was before the operation.)



## Complexity of inferences for KBs in HNF

### Features:

- If  $n$  is the size of the KB, then at most  $n$  positive unit resolutions may be performed on it.



## Complexity of inferences for KBs in HNF

A linear time resolution algorithm:

- The number of positive unit resolutions is limited to the size of the formula ( $n$ )
- But to assure overall linear time we need to access each proposition in a constant time:
- Data structures indexed by proposition names may be accessed in constant time. (This is possible if the proposition names are number in a range (e.g.,  $1..n$ ), so that array lookup is the access operation.
- If propositions are accessed by name, then a symbol table is necessary, and the algorithm will run in time  $O(n \cdot \log(n))$ .

## Forward and backward chaining

Two inference procedures based on **modus ponens** for **Horn KBs**:

- **Forward chaining**

**Idea:** Whenever the premises of a rule are satisfied, infer the conclusion. Continue with rules that became satisfied.

- **Backward chaining (goal reduction)**

**Idea:** To prove the fact that appears in the conclusion of a rule prove the premises of the rule. Continue recursively.

Both procedures are **complete for KBs in the Horn form !!!**

## Forward chaining example

- **Forward chaining**

**Idea:** Whenever the premises of a rule are satisfied, infer the conclusion. Continue with rules that became satisfied.

Assume the KB with the following rules and facts:

KB: R1:  $A \wedge B \Rightarrow C$

R2:  $C \wedge D \Rightarrow E$

R3:  $C \wedge F \Rightarrow G$

---

F1:  $A$

F2:  $B$

F3:  $D$

Theorem:  $E$  ?

---

## Forward chaining example

**Theorem:**  $E$

KB: R1:  $A \wedge B \Rightarrow C$

R2:  $C \wedge D \Rightarrow E$

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F1:  $A$

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## Forward chaining example

**Theorem:**  $E$

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F1:  $A$

F2:  $B$

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**Rule R1 is satisfied.**

F4:  $C$

## Forward chaining example

**Theorem:**  $E$

KB: R1:  $A \wedge B \Rightarrow C$

R2:  $C \wedge D \Rightarrow E$

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F1:  $A$

F2:  $B$

F3:  $D$

**Rule R1 is satisfied.**

F4:  $C$

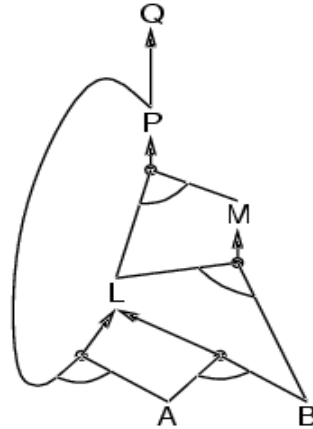
**Rule R2 is satisfied.**

F5:  $E$



## Forward chaining

- Efficient implementation: linear in the size of the KB
- **Example:**

$$\begin{aligned}
 &P \Rightarrow Q \\
 &L \wedge M \Rightarrow P \\
 &B \wedge L \Rightarrow M \\
 &A \wedge P \Rightarrow L \\
 &A \wedge B \Rightarrow L \\
 &A \\
 &B
 \end{aligned}$$


## Forward chaining

- Runs in time linear in the number of literals in the Horn formulae

```

function PL-FC-ENTAILS?(KB, q) returns true or false
  local variables: count, a table, indexed by clause, initially the number of premises
                  inferred, a table, indexed by symbol, each entry initially false
                  agenda, a list of symbols, initially the symbols known to be true

  while agenda is not empty do
    p ← POP(agenda)
    unless inferred[p] do
      inferred[p] ← true
      for each Horn clause c in whose premise p appears do
        decrement count[c]
        if count[c] = 0 then do
          if HEAD[c] = q then return true
          PUSH(HEAD[c], agenda)
  return false
    
```



## Forward chaining

\*\*

$$P \Rightarrow Q$$

$$L \wedge M \Rightarrow P$$

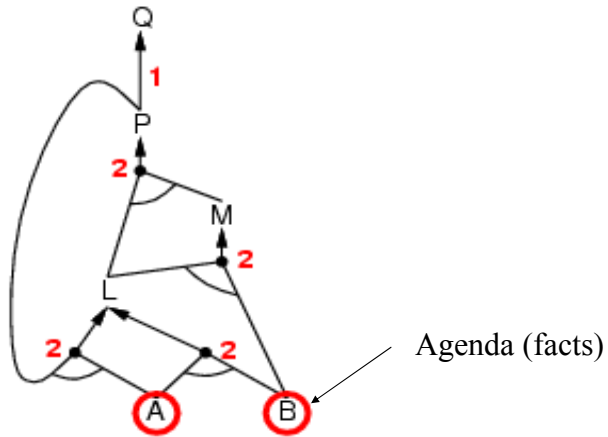
$$B \wedge L \Rightarrow M$$

$$A \wedge P \Rightarrow L$$

$$A \wedge B \Rightarrow L$$

*A*

*B*



## Forward chaining

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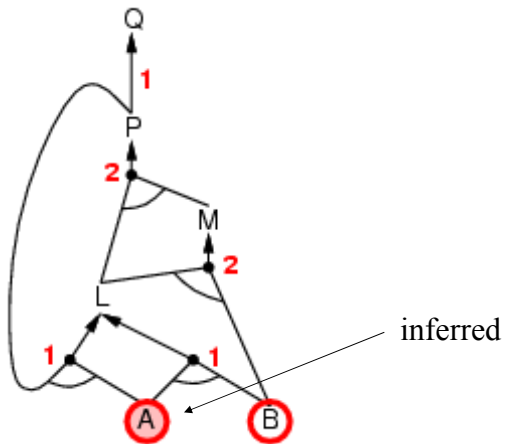
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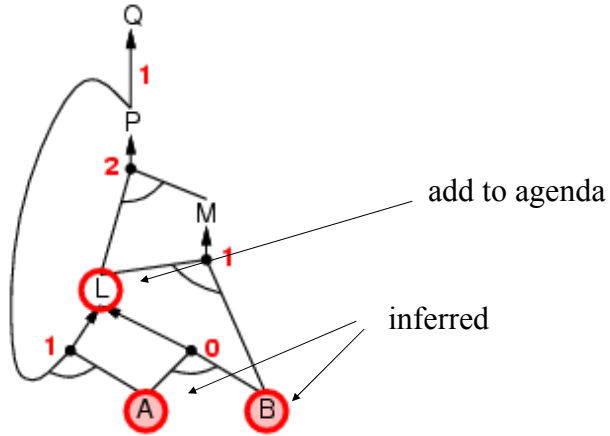
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$B$



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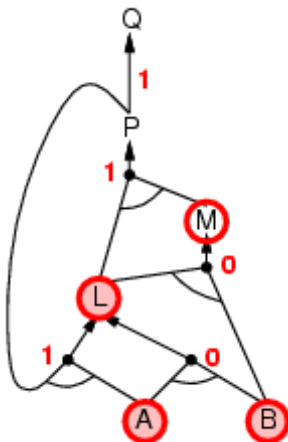
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## Forward chaining

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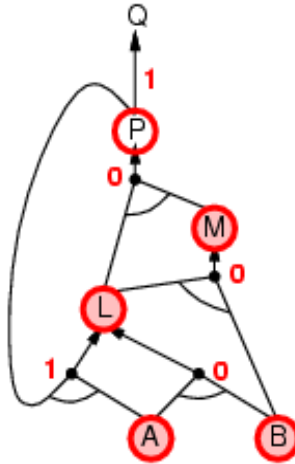
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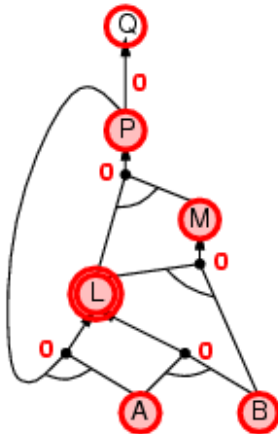
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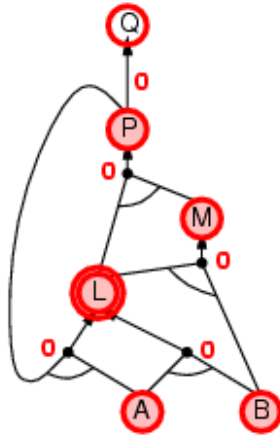
$$B \wedge L \Rightarrow M$$

$$A \wedge P \Rightarrow L$$

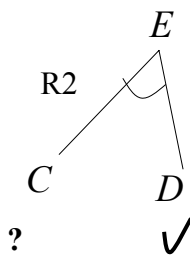
$$A \wedge B \Rightarrow L$$

$A$

$B$



## Backward chaining example



KB: R1:  $A \wedge B \Rightarrow C$

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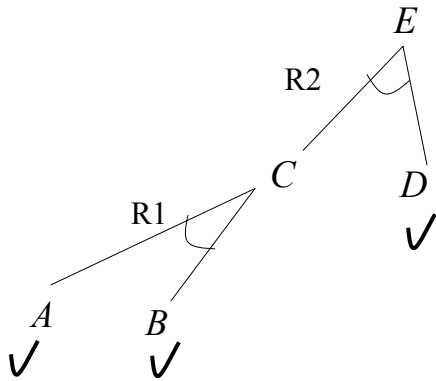
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- Backward chaining is more focused:
  - tries to prove the theorem only

## Backward chaining example



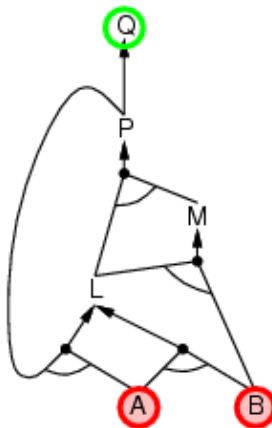
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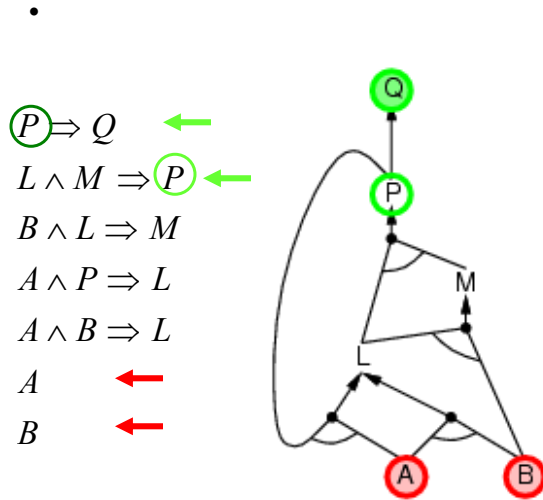
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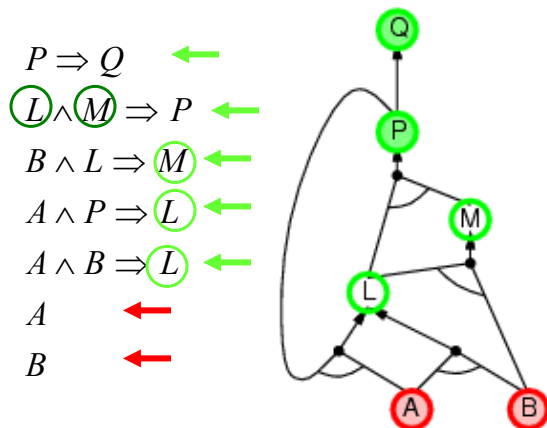
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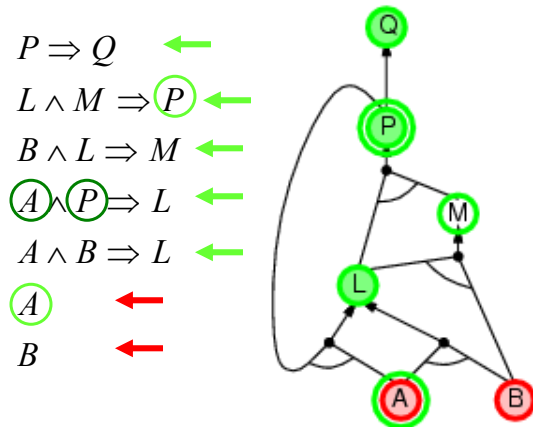
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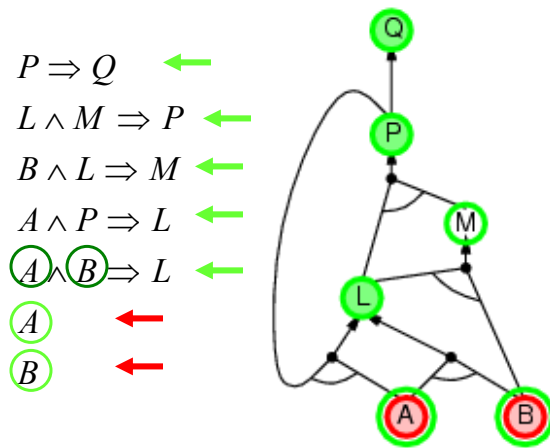
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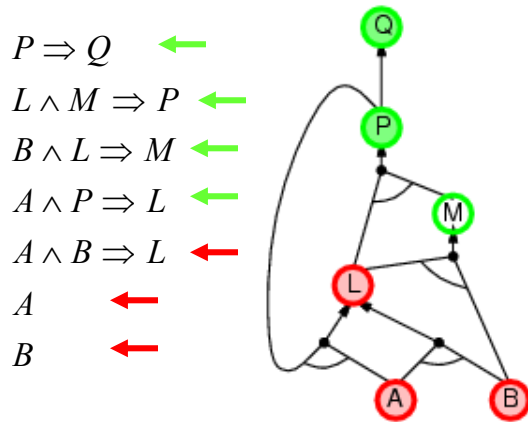
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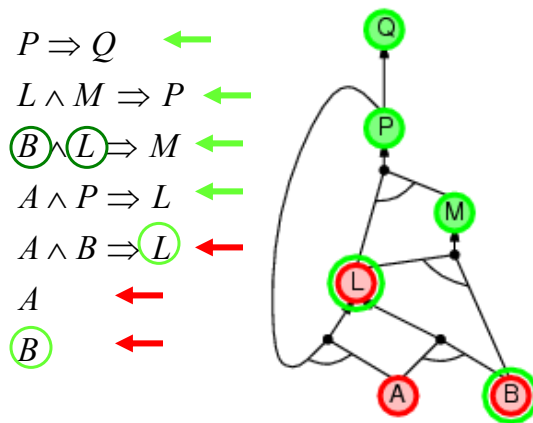
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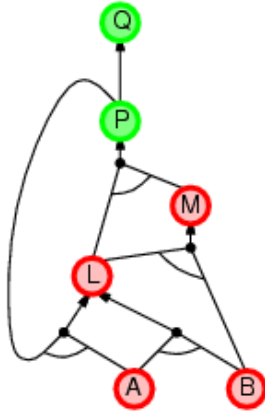
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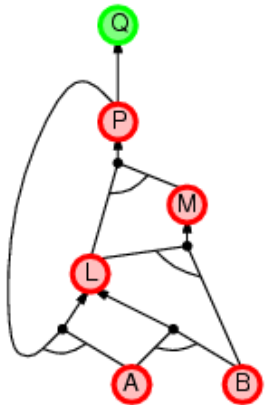
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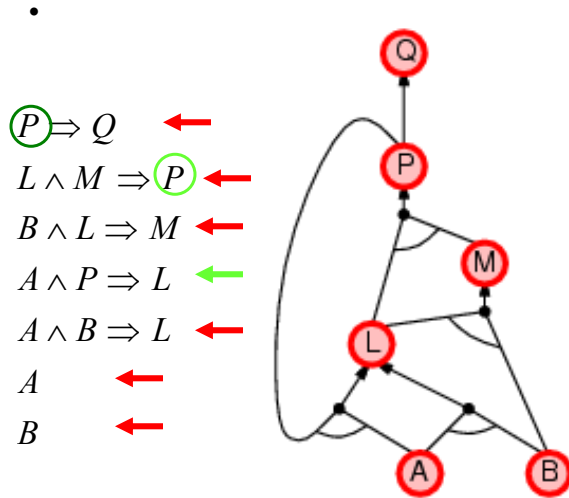
## Backward chaining

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$P \Rightarrow Q$  ←  
 $(L) \wedge (M) \Rightarrow P$  ←  
 $B \wedge L \Rightarrow (M)$  ←  
 $A \wedge P \Rightarrow L$  ←  
 $A \wedge B \Rightarrow (L)$  ←  
 $A$  ←  
 $B$  ←



## Backward chaining



## Forward vs Backward chaining

- **FC is data-driven**, automatic, unconscious processing,
  - e.g., object recognition, routine decisions
- May do lots of work that is irrelevant to the goal
- **BC is goal-driven**, appropriate for problem-solving,
  - e.g., Where are my keys? How do I get into a PhD program?
- Complexity of BC can be **much less** than **linear in size of KB**

## KB agents based on propositional logic

- Propositional logic allows us to build **knowledge-based agents** capable of answering queries about the world by inferring new facts from the known ones
- **Example:** an agent for diagnosis of a bacterial disease

**Facts:** The stain of the organism is gram-positive  
The growth conformation of the organism is chains

**Rules:** (If)      The stain of the organism is gram-positive  $\wedge$   
                         The morphology of the organism is coccus  $\wedge$   
                         The growth conformation of the organism is chains  
                         (Then)  $\Rightarrow$  The identity of the organism is streptococcus

## First order logic

## Limitations of propositional logic

The world we want to represent and reason about consists of a number of objects with variety of properties and relations among them

### Propositional logic:

- Represents statements about the world without reflecting this structure and without modeling these entities explicitly

### Consequence:

- some knowledge is hard or impossible to encode in the propositional logic.
- Two cases that are hard to represent:
  - **Statements about similar objects, relations**
  - **Statements referring to groups of objects.**

## Limitations of propositional logic

- **Statements about similar objects and relations needs to be enumerated**
- **Example:** Seniority of people domain

**Assume we have:** *John is older than Mary*  
*Mary is older than Paul*

**To derive** *John is older than Paul* we need:

*John is older than Mary*  $\wedge$  *Mary is older than Paul*  
 $\Rightarrow$  *John is older than Paul*

**Assume we add another fact:** *Jane is older than Mary*

**To derive** *Jane is older than Paul* we need:

*Jane is older than Mary*  $\wedge$  *Mary is older than Paul*  
 $\Rightarrow$  *Jane is older than Paul*

### What is the problem?

## Limitations of propositional logic

- **Statements about similar objects and relations needs to be enumerated**

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**To derive** *Jane is older than Paul* we need:

*Jane is older than Mary*  $\wedge$  *Mary is older than Paul*  
 $\Rightarrow$  *Jane is older than Paul*

**Problem:** KB grows large

## Limitations of propositional logic

- **Statements about similar objects and relations needs to be enumerated**

- **Example:** Seniority of people domain

For inferences we need:

*John is older than Mary*  $\wedge$  *Mary is older than Paul*  
 $\Rightarrow$  *John is older than Paul*

*Jane is older than Mary*  $\wedge$  *Mary is older than Paul*  
 $\Rightarrow$  *Jane is older than Paul*

- **Problem:** if we have many people and facts about their seniority we need represent many rules like this to allow inferences
- **Possible solution: ??**

## Limitations of propositional logic

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$\Rightarrow$  *Jane is older than Paul*

- **Problem:** if we have many people and facts about their seniority we need represent many rules like this to allow inferences
- **Possible solution:** **introduce variables**

*PersA* is older than *PersB*  $\wedge$  *PersB* is older than *PersC*

$\Rightarrow$  *PersA* is older than *PersC*

## Limitations of propositional logic

- **Statements referring to groups of objects require exhaustive enumeration of objects**

- **Example:**

Assume we want to express *Every student likes vacation*

Doing this in propositional logic would require to include statements about every student

*John likes vacation*  $\wedge$

*Mary likes vacation*  $\wedge$

*Ann likes vacation*  $\wedge$

...

- **Solution:** Allow quantification in statements

## First-order logic (FOL)

- More expressive than **propositional logic**
- **Eliminates deficiencies of PL by:**
  - Representing objects, their properties, relations and statements about them;
  - Introducing variables that refer to an arbitrary objects and can be substituted by a specific object
  - Introducing quantifiers allowing us to make statements over groups objects without the need to represent each of them separately