

CS 1571 Introduction to AI

Lecture 14

Propositional logic II

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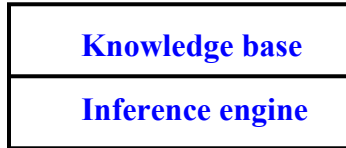
Announcements

- **Homework assignment 5 is out**
 - Deadline extended till Monday, October 23
 - Tree.cpp now implements ‘stochastic’ minimax
- **No new homework assignment**
- **Midterm exam:**
 - Wednesday, October 25, 2006

Course web page:

<http://www.cs.pitt.edu/~milos/courses/cs1571/>

Knowledge-based agent



- **Knowledge base (KB):**
 - A set of sentences that describe facts about the world in some formal (representational) language
 - **Domain specific**
- **Inference engine:**
 - A set of procedures that use the representational language to infer new facts from known ones or answer a variety of KB queries. Inferences typically require search.
 - **Domain independent**

Knowledge representation

- The objective of knowledge representation is to express the knowledge about the world in a computer-tractable form
- Key aspects of knowledge representation languages:
 - **Syntax:** describes how sentences are formed in the language
 - **Semantics:** describes the meaning of sentences, what is it the sentence refers to in the real world
 - **Computational aspect:** describes how sentences and objects are manipulated in concordance with semantical conventions

Many KB systems rely on some variant of logic

Logic

A formal language for expressing knowledge and ways of reasoning.

Logic is defined by:

- **A set of sentences**
 - A sentence is constructed from a set of primitives according to syntax rules.
- **A set of interpretations**
 - An interpretation gives a semantic to primitives. It associates primitives with values.
- **The valuation (meaning) function V**
 - Assigns a value (typically the truth value) to a given sentence under some interpretation

$$V : \text{sentence} \times \text{interpretation} \rightarrow \{True, False\}$$

Propositional logic. Syntax

- **Formally propositional logic P:**
 - Is defined by Syntax+interpretation+semantics of P

Syntax:

- **Symbols (alphabet)** in P:
 - **Constants:** *True, False*
 - **Propositional symbols**

Examples:

- P
- *Pitt is located in the Oakland section of Pittsburgh.,*
- *It rains outside,* etc.

- **A set of connectives:**

$$\neg, \wedge, \vee, \Rightarrow, \Leftrightarrow$$

Propositional logic. Syntax

Sentences in the propositional logic:

- **Atomic sentences:**
 - **Constructed from constants and propositional symbols**
 - True, False are (atomic) sentences
 - P, Q or *Light in the room is on*, *It rains outside* are (atomic) sentences
- **Composite sentences:**
 - **Constructed from valid sentences via connectives**
 - If A, B are sentences then
$$\neg A \quad (A \wedge B) \quad (A \vee B) \quad (A \Rightarrow B) \quad (A \Leftrightarrow B)$$
or $(A \vee B) \wedge (A \vee \neg B)$ are sentences

Propositional logic. Semantics.

The semantic gives the meaning to sentences.

the semantics in the propositional logic is defined by:

- 1. Interpretation of propositional symbols and constants**
 - Semantics of atomic sentences
- 2. Through the meaning of connectives**
 - Meaning (semantics) of composite sentences

Semantic: propositional symbols

A **propositional symbol**

- a statement about the world that is either true or false

Examples:

- *Pitt is located in the Oakland section of Pittsburgh*
- *It rains outside*
- *Light in the room is on*

- An **interpretation** maps symbols to one of the two values: **True (T)**, or **False (F)**, depending on whether the symbol is satisfied in the world

I: *Light in the room is on* -> **True**, *It rains outside* -> **False**

I': *Light in the room is on* -> **False**, *It rains outside* -> **False**

Semantic: propositional symbols

The **meaning (value)** of the propositional symbol for a specific interpretation is given by its interpretation

I: *Light in the room is on* -> **True**, *It rains outside* -> **False**

$V(\text{Light in the room is on}, \mathbf{I}) = \mathbf{True}$

$V(\text{It rains outside}, \mathbf{I}) = \mathbf{False}$

I': *Light in the room is on* -> **False**, *It rains outside* -> **False**

$V(\text{Light in the room is on}, \mathbf{I}') = \mathbf{False}$

Semantics: constants

- The meaning (truth) of constants:

- True and False constants are always (under any interpretation) assigned the corresponding *True, False* value

$$\left. \begin{array}{l} V(\text{True}, \mathbf{I}) = \text{True} \\ V(\text{False}, \mathbf{I}) = \text{False} \end{array} \right\} \text{For any interpretation } \mathbf{I}$$

Semantics: composite sentences.

- The meaning (truth value) of complex propositional sentences.

- Determined using the standard rules of logic:

P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$	$P \Leftrightarrow Q$
<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>False</i>	<i>False</i>	<i>True</i>	<i>False</i>	<i>False</i>
<i>False</i>	<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>False</i>
<i>False</i>	<i>False</i>	<i>True</i>	<i>False</i>	<i>False</i>	<i>True</i>	<i>True</i>

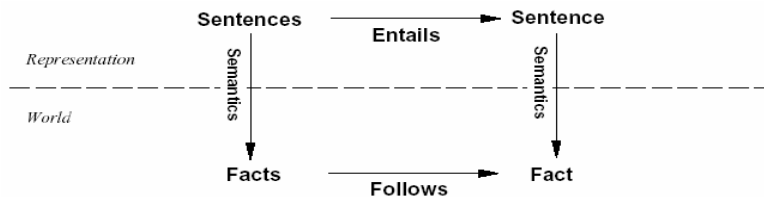
Model, validity and satisfiability

- A **model (in logic)**: An interpretation is a model for a set of sentences if it assigns true to each sentence in the set.
- A sentence is **satisfiable** if it has a model;
 - There is at least one interpretation under which the sentence can evaluate to True.
- A sentence is **valid** if it is **True** in all interpretations
 - i.e., if its negation is **not satisfiable** (leads to contradiction)

P	Q	$P \vee Q$	$(P \vee Q) \wedge \neg Q$	$((P \vee Q) \wedge \neg Q) \Rightarrow P$
<i>True</i>	<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>True</i>
<i>False</i>	<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>
<i>False</i>	<i>False</i>	<i>False</i>	<i>False</i>	<i>True</i>

Entailment

- **Entailment** reflects the relation of one fact in the world following from the others



- Entailment $KB \models \alpha$
- Knowledge base KB entails sentence α if and only if α is true in all worlds where KB is true

Inference.

Inference is a process by which conclusions are reached.

- We want to implement the inference process on a computer !!

Assume an **inference procedure** i that

- derives a sentence α from the KB : $KB \vdash_i \alpha$

Properties of the inference procedure in terms of entailment

- **Soundness:** An inference procedure is **sound**

If $KB \vdash_i \alpha$ then it is true that $KB \models \alpha$

- **Completeness:** An inference procedure is **complete**

If $KB \models \alpha$ then it is true that $KB \vdash_i \alpha$

Logical inference problem

Logical inference problem:

- **Given:**
 - a knowledge base KB (a set of sentences) and
 - a sentence α (called **a theorem**),
- **Does a KB semantically entail α ?** $KB \models \alpha$?

In other words: In all interpretations in which sentences in the KB are true, is also α true?

Question: Is there a procedure (program) that can decide this problem in a finite number of steps?

Answer: Yes. Logical inference problem for the propositional logic is **decidable**.

Solving logical inference problem

In the following:

How to design the procedure that answers:

$$KB \models \alpha ?$$

Three approaches:

- **Truth-table approach**
- **Inference rules**
- **Conversion to the inverse SAT problem**
 - **Resolution-refutation**

Truth-table approach

Problem: $KB \models \alpha ?$

- We need to check all possible interpretations for which the KB is true (models of KB) whether α is true for each of them

Truth table:

- enumerates truth values of sentences for all possible interpretations (assignments of True/False values to propositional symbols)

Example:

		KB		α
P	Q	$P \vee Q$	$P \Leftrightarrow Q$	$(P \vee \neg Q) \wedge Q$
True	True	True	True	True
True	False	True	False	False
False	True	True	False	False
False	False	False	True	False

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True	True	True	True	True
True	False	True	False	False
False	True	True	False	False
False	False	False	True	False



Truth-table approach

A two steps procedure:

1. Generate table for all possible interpretations
2. Check whether the sentence α evaluates to true whenever KB evaluates to true

Example: $KB = (A \vee C) \wedge (B \vee \neg C)$ $\alpha = (A \vee B)$

A	B	C	$A \vee C$	$(B \vee \neg C)$	KB	α
<i>True</i>	<i>True</i>	<i>True</i>				
<i>True</i>	<i>True</i>	<i>False</i>				
<i>True</i>	<i>False</i>	<i>True</i>				
<i>True</i>	<i>False</i>	<i>False</i>				
<i>False</i>	<i>True</i>	<i>True</i>				
<i>False</i>	<i>True</i>	<i>False</i>				
<i>False</i>	<i>False</i>	<i>True</i>				
<i>False</i>	<i>False</i>	<i>False</i>				

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<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>False</i>	<i>False</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>
<i>False</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>	<i>True</i>
<i>False</i>	<i>True</i>	<i>False</i>	<i>False</i>	<i>True</i>	<i>False</i>	<i>True</i>
<i>False</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>False</i>	<i>False</i>	<i>False</i>
<i>False</i>	<i>False</i>	<i>False</i>	<i>False</i>	<i>True</i>	<i>False</i>	<i>False</i>

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A	B	C	$A \vee C$	$(B \vee \neg C)$	KB	α
True	True	True	True	True	True	True
True	True	False	True	True	True	True
True	False	True	True	False	False	True
True	False	False	True	True	True	True
False	True	True	True	True	True	True
False	True	False	False	True	False	True
False	False	True	True	False	False	False
False	False	False	False	True	False	False



Truth-table approach

$$KB = (A \vee C) \wedge (B \vee \neg C) \quad \alpha = (A \vee B)$$

A	B	C	$A \vee C$	$(B \vee \neg C)$	KB	α
True	True	True	True	True	True	True
True	True	False	True	True	True	True
True	False	True	True	False	False	True
True	False	False	True	True	True	True
False	True	True	True	True	True	True
False	True	False	False	True	False	True
False	False	True	True	False	False	False
False	False	False	False	True	False	False

KB entails α

- The **truth-table approach** is **sound and complete** for the propositional logic!!

Limitations of the truth table approach.

$$KB \models \alpha \text{ ?}$$

What is the computational complexity of the truth table approach?

- ?

Limitations of the truth table approach.

$$KB \models \alpha \text{ ?}$$

What is the computational complexity of the truth table approach?

Exponential in the number of proposition symbols

2^n Rows in the table has to be filled

Limitations of the truth table approach.

$$KB \models \alpha ?$$

What is the computational complexity of the truth table approach?

Exponential in the number of the proposition symbols

2^n Rows in the table has to be filled

But typically only for a small subset of rows the KB is true

Limitation of the truth table approach.

$$KB \models \alpha ?$$

Problem with the truth table approach:

- the truth table is **exponential** in the number of propositional symbols (we checked all assignments)
- KB is true only on a small subset interpretations

How to make the process more efficient?

Inference rules approach.

$$KB \models \alpha ?$$

Problem with the truth table approach:

- the truth table is **exponential** in the number of propositional symbols (we checked all assignments)
- KB is true on only a smaller subset

How to make the process more efficient?

Solution: check only entries for which KB is *True*.

This is the idea behind the inference rules approach

Inference rules:

- Represent sound inference patterns repeated in inferences
- Can be used to generate new (sound) sentences from the existing ones

Inference rules for logic

• Modus ponens

$$\frac{A \Rightarrow B, \quad A}{B}$$

← premise
← conclusion

- If both sentences in the premise are true then conclusion is true.
- The modus ponens inference rule is **sound**.
 - We can prove this through the truth table.

<i>A</i>	<i>B</i>	<i>A</i> $\Rightarrow$ <i>B</i>
<i>False</i>	<i>False</i>	<i>True</i>
<i>False</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>False</i>
<i>True</i>	<i>True</i>	<i>True</i>

Inference rules for logic

- And-elimination

$$\frac{A_1 \wedge A_2 \wedge \dots \wedge A_n}{A_i}$$

- And-introduction

$$\frac{A_1, A_2, \dots, A_n}{A_1 \wedge A_2 \wedge \dots \wedge A_n}$$

- Or-introduction

$$\frac{A_i}{A_1 \vee A_2 \vee \dots \vee A_i \vee \dots \vee A_n}$$

Inference rules for logic

- Elimination of double negation

$$\frac{\neg\neg A}{A}$$

- Unit resolution

$$\frac{A \vee B, \neg A}{B}$$

- Resolution

$$\frac{A \vee B, \neg B \vee C}{A \vee C}$$

A special
case of



- All of the above inference rules **are sound**. We can prove this through the truth table, similarly to the **modus ponens** case.

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$
4. P

From 1 and And-elim

$$\frac{A_1 \wedge A_2 \wedge \dots \wedge A_n}{A_i}$$

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$
4. P
5. R

From 2,4 and Modus ponens

$$\frac{A \Rightarrow B, \quad A}{B}$$

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$
4. P
5. R
6. Q

From 1 and And-elim

$$\frac{A_1 \wedge A_2 \wedge \quad A_n}{A_i}$$

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$
4. P
5. R
6. Q
7. $(Q \wedge R)$

From 5,6 and And-introduction

$$\frac{A_1, A_2, \quad A_n}{A_1 \wedge A_2 \wedge \quad A_n}$$

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$
4. P
5. R
6. Q
7. $(Q \wedge R)$
8. S

$$\frac{A \Rightarrow B, \quad A}{B}$$

From 7,3 and Modus ponens

Proved: S

Example. Inference rules approach.

KB: $P \wedge Q$ $P \Rightarrow R$ $(Q \wedge R) \Rightarrow S$ **Theorem:** S

1. $P \wedge Q$
2. $P \Rightarrow R$
3. $(Q \wedge R) \Rightarrow S$
4. P From 1 and And-elim
5. R From 2,4 and Modus ponens
6. Q From 1 and And-elim
7. $(Q \wedge R)$ From 5,6 and And-introduction
8. S From 7,3 and Modus ponens

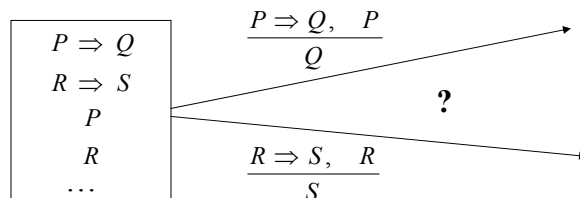
Proved: S

Inference rules

- To show that theorem α holds for a KB
 - we may need to apply a number of sound inference rules

Problem: many possible inference rules to be applied next

Looks familiar?

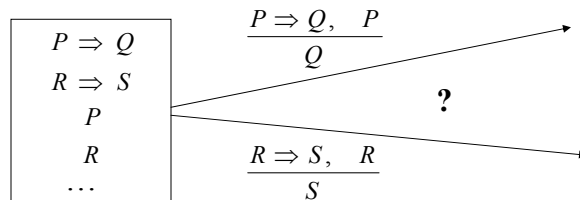


Logic inferences and search

- To show that theorem α holds for a KB
 - we may need to apply a number of sound inference rules

Problem: many possible rules to can be applied next

Looks familiar?



This is an instance of a search problem:

Truth table method (from the search perspective):

- blind enumeration and checking

Logic inferences and search

Inference rule method as a search problem:

- **State:** a set of sentences that are known to be true
- **Initial state:** a set of sentences in the KB
- **Operators:** applications of inference rules
 - Allow us to add new sound sentences to old ones
- **Goal state:** a theorem α is derived from KB

Logic inference:

- **Proof:** A sequence of sentences that are immediate consequences of applied inference rules
- **Theorem proving:** process of finding a proof of theorem