



# Introduction



CS1538: Introduction to Simulations

# Course Objectives

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- ▶ **Understanding the basics of computer simulation:**
  - ▶ When/How is simulation useful?
  - ▶ How to develop / run a simulation?
  - ▶ How to interpret / analyze the results?
- ▶ **Understanding some of the underlying mathematical principles:**
  - ▶ Statistical models and probability distributions
  - ▶ Queuing theory
  - ▶ Random numbers
  - ▶ Analysis / generation of input data
  - ▶ Analysis / measurement of output data



# What is Simulation?

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- ▶ From *Discrete-Event System Simulation* (Banks et al., 2010):
  - ▶ "A simulation is the imitation of the operation of a real-world process or **system** over time."
  - ▶ It "involves the generation of an artificial history of a system, and the observation of that artificial history to draw inferences" about the real system
- ▶ From *Simulation Modeling & Analysis* (Law, 2007):
  - ▶ "we use a computer to evaluate a **model** numerically, and data are gathered in order to *estimate* the desired true characteristics of the model"



# Systems, Models, and Simulation

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## ▶ System

- ▶ “a facility or a process, either actual or planned” (Kelton et al.)
- ▶ “a collection of entities that act and interact together toward the accomplishment of some logical end” (Law)

## ▶ Model

- ▶ An imitation, typically a simplified representation of something more complex for the purpose of studying the original thing.
- ▶ Physical models vs. mathematical models

## ▶ Computer simulation is about developing and using mathematical models of systems



# Examples of systems

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- ▶ A computer network with servers, clients, printers, etc.
- ▶ A freeway system with road segments, interchanges, controls, and traffic
- ▶ Infectious disease
- ▶ Others?



# Developing Simulations

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1. Determine system to study and variables of interest
2. Decide on a model
  - Data-driven
  - Expert-driven
3. Translate model into simulation program
4. Run simulation *many* times
5. Summarize results



# Usefulness of Simulations

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- ▶ When might simulations be useful?
- ▶ When might simulations not be useful?

