

# CS2310 Quiz 1 (Oct 13, Tuesday, 4pm to 4:45pm)

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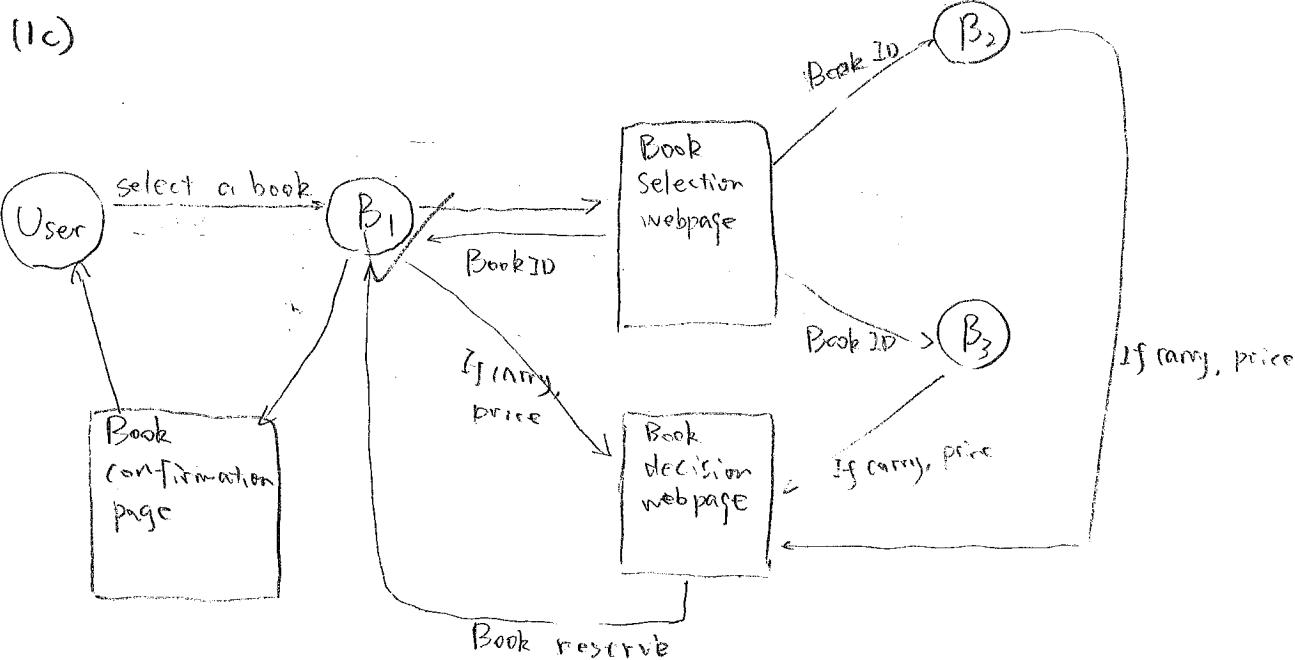
(1) An on-line bookstore has a web site which can interact with other on-line bookstores' web sites. Let us say we have three bookstores' web sites  $B_1$ ,  $B_2$  and  $B_3$ . A customer can browse the web page  $B_1$  and select a book. A message is sent to other bookstores  $B_1$ ,  $B_2$  and  $B_3$ , which respond if they carry the book and the price. Notice the message is also sent to  $B_1$  itself, so that it can respond. Upon reception of the messages from  $B_1$ ,  $B_2$  and  $B_3$ , or after the expiration of certain time  $T$  (because perhaps not all bookstores will respond in time), the least expensive book is selected, and a message is sent to that bookstore to reserve the book. A bookstore, upon reception of a reservation, will put that book on hold for the customer, and send back to the originating bookstore an acknowledgement message. At this time, the resulting book is displayed on the web page of  $B_1$  for the customer to purchase. This protocol could go on but we will stop here for simplicity.

(1a) @1 point) Draw state-transition diagram to define graphically the index cell type associated with the electronic bookstores' web page.

(1b) @1 point) Specify this index cell type formally using mathematical notations  $ic = (X, Y, S, so, A, tmax, f, g)$ .

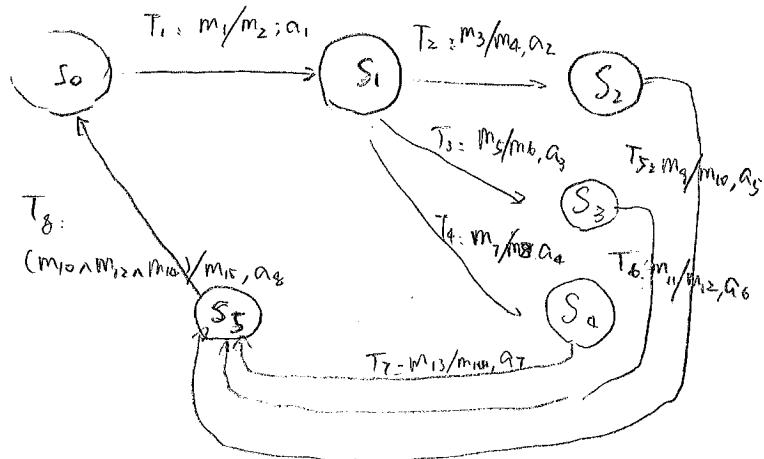
(1c) @1 point) Draw a diagram showing  $B_1$ ,  $B_2$  and  $B_3$  enhanced with the index cells to illustrate how these index cells work together to form an active index system.

(2) @2 points) The Petri net is defined as follows:  $I(t1) = \{p1, p2\}$ ,  $O(t1) = \{p2\}$ ,  $I(t2) = \{p2, p3\}$  and  $O(t2) = \{p2\}$ , where  $I(t1)$  is the set of input place(s) for transition  $t1$ , and  $O(t1)$  is the set of output place(s) for transition  $t1$ . The initial marking, i.e., the initial token distribution, is  $(1, 1, 1)$ . What is the marking (token distribution) after two firings?



Selection Manager.

$(X, Y, S, S_0, A, t_{max}, f, g)$ .



X:  $m_1$ : User input message  
 $m_3, m_5, m_6$ : Book stores reply  
 $m_9, m_{11}, m_{13}$ : Book price

Y:  $m_2$ : start selection

$m_4, m_6, m_8$ : Book prices

$m_{10}, m_{12}, m_{14}$ : choose book or not

A:  $a_1$ : send book ID to all book stores.

$a_2, a_3, a_4$ : select the book or not

$a_5, a_6, a_7$ : send msg to  $S_5$

$a_8$ : send confirm to book store.

S:  $S_0$ : sleep

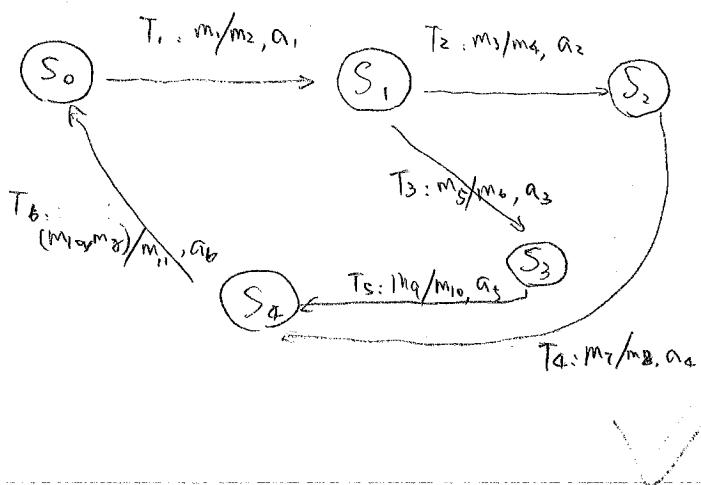
$S_1$ : selecting

$S_2, S_3, S_4$ : handle book price from  $S_5$

$t_{max}$ : maximum waiting time

or  $T_2, T_3, T_4$ ,

Search manager ( $X, Y, S, S_0, A, t_{max}, f, g$ ).



X:  $m_1$ : Book selection with book ID.  
 $m_3$ : ~~finish~~: finish searching  
 $m_5$ : time expired  
 $m_7$ : get decision  
 $m_2$ :

$m_4$ : find the book with price  
 $m_6$ : cannot find the book

A:  $a_1$ : Start search.

$a_2$ : make decision

$a_3$ : stop search

$a_4$ : send price

$a_5$ : send search failed

S:  $S_0$ : sleep

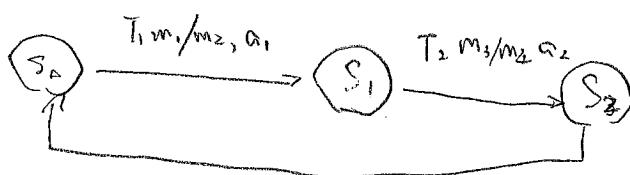
$S_1$ : searching a book

$S_2$ : find out the book or not

$S_3$ : time expired

$S_4$ : reply to reply  $B_1$

Reserve manager.



$T_3: m_5/m_6, a_3$

$a_1$ : send reserve msg.

$a_2$ : get reserve confirm

$a_3$ : send confirm msg.

S:  $S_0$ : sleep

$S_1$ : send confirm message

$S_2$ : get confirmed.

X:  $m_1$ : decision about book.

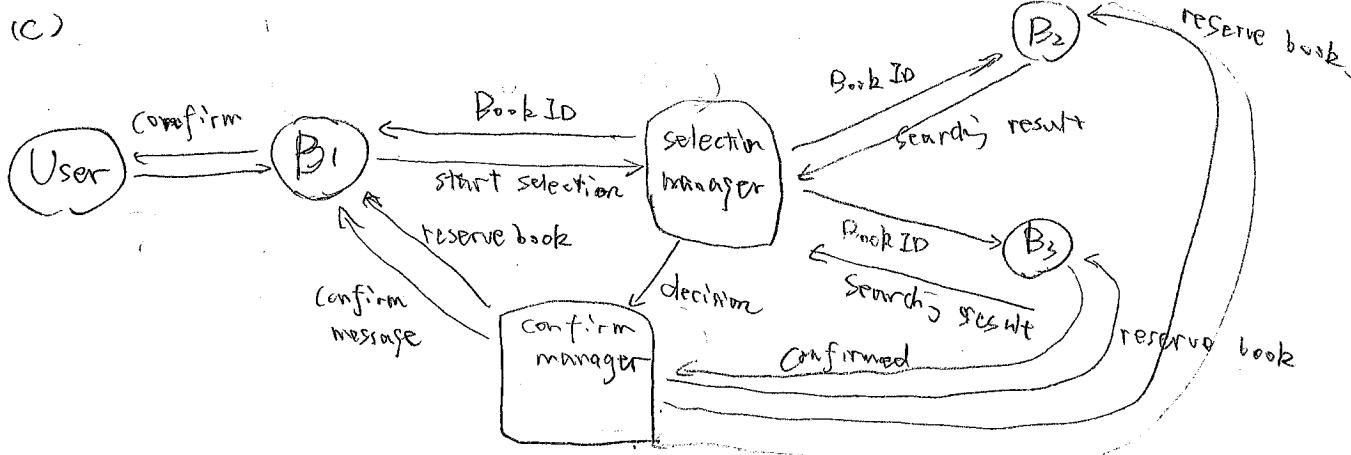
$m_3$ : receive confirm

$m_5$ : confirm msg.

$m_2$ : start send

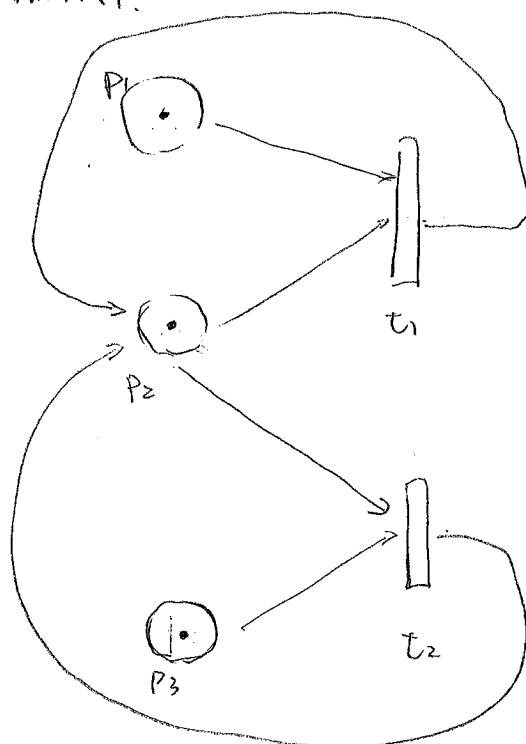
$m_4$ : get confirmed

$m_6$ : send confirm

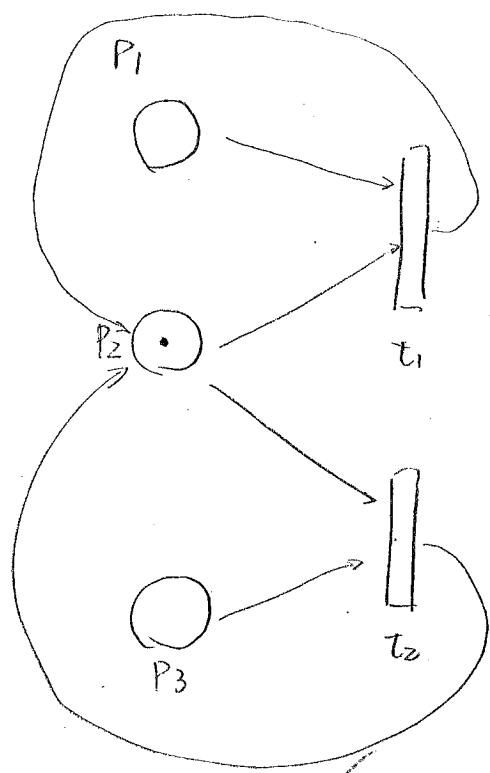


initial:

(d).



after two fires



Mengsi Lou