

CS2310 Exercise 1

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- (a) The activities involved in organizing a picnic are specified using IC cards as follows including:
- Decide date, location and notify attendees
 - Check the weather
 - Prepare food
 - Organize sports events for kids, adults and elders
 - Prepare rainy day back-up plan
 - Prepare relative gears and equipment (sporting gears, tents, tableware and tables)
 - Prepare carpool

IC Card

IC Name: Picnic_Host

Description: Organize a picnic

Interaction Pattern:



Mixed

My Task: pick a date, place, assign tasks, notify helpers and attendees

Time Critical Condition: Must finish in 1 day

Name of Other IC: Food_Helpers, Sport_Helpers, Weather_Helpers, Plan_B_Helper, Car_Helper

Message to Other IC: Picnic date, place and tasks

Other IC's Task: finish the task within the time frame

Card 1 of 6 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Picnic_Host

Description: Organize a picnic

Interaction Pattern:



By Others with Interaction

My Task: notify Food_helper the date, place and prepare the food

Time Critical Condition: Must finish in 1 day

Name of Other IC: Food_Helper

Message to Other IC: Provide food

Other IC's Task: Provide food

Card 2 of 6 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Picnic_Host

Description: Organize a picnic

Interaction Pattern:



By Others with Interaction

My Task: notify sport_helper the date, place and plan sport events

Time Critical Condition: Must finish in 1 day

Name of Other IC: Sport_Helper

Message to Other IC: Prepare sport events

Other IC's Task: Prepare sport events

Card 3 of 6 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Picnic_Host

Description: Organize a picnic

Interaction Pattern:



By Others with Interaction

My Task: notify Plan_B_Helper the date, place and prepare a back-up plan

Time Critical Condition: Must finish in a day

Name of Other IC: Plan_B_Helper

Message to Other IC: Prepare a rainy day plan

Other IC's Task: Prepare a rainy day plan

Card 4 of 6 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Picnic_Host

Description: Organize a picnic

Interaction Pattern:



By Others with Interaction

My Task: notify weather_Helper the date, place and check the weather

Time Critical Condition: Must finish in 1 day

Name of Other IC: weather_Helper

Message to Other IC: Check the weather

Other IC's Task: Check the weather

Card 5 of 6 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Picnic_Host

Description: Organize a picnic

Interaction Pattern:



By Others with Interaction

My Task: notify car_Helper the date, place and provide carpool

Time Critical Condition: Must finish in 1 day

Name of Other IC: Car_Helper

Message to Other IC: Provide carpool

Other IC's Task: Provide carpool

Card 6 of 6 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Food_Helper

Description: Provide food

Interaction Pattern:



Mixed

My Task: Prepare food for attendees

Time Critical Condition: must finish before picnic

Name of Other IC: tableware_Helper

Message to Other IC: Prepare tableware

Other IC's Task: Prepare tableware

Card 1 of 1 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Sport_Helper

Description: Organize sport events

Interaction Pattern:



Mixed

My Task: Organize sport events for kids, adults and elders

Time Critical Condition: Must finish in 1 day

Name of Other IC: Gears_Helper

Message to Other IC: bring sporting gears

Other IC's Task: bring sporting gears

Card 1 of 1 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Gears_Helper

Description: Prepare sporting gears

Interaction Pattern:



By Myself with Interaction

My Task: Prepare sporting gears and bring to picnic

Time Critical Condition: must finish before picnic

Name of Other IC: none

Message to Other IC: none

Other IC's Task: none

Card 1 of 1 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Weather_Helper

Description: Check the weather

Interaction Pattern:



By Myself with Interaction

My Task: Check the weather and report to Plan_Host

Time Critical Condition: check every day

Name of Other IC: Picnic_Host

Message to Other IC: weather forecast

Other IC's Task: none

Card 1 of 1 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Tableware_Helper

Description: Prepare tableware

Interaction Pattern:



By Myself with Interaction

My Task: Prepare tableware and tables bring to picnic

Time Critical Condition: must finish before picnic

Name of Other IC: none

Message to Other IC: none

Other IC's Task: none

Card 1 of 1 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: tent_helper

Description: Prepare tents

Interaction Pattern:



By Myself with Interaction

My Task: Prepare tents and bring to picnic

Time Critical Condition: must finish before picnic

Name of Other IC: none

Message to Other IC: none

Other IC's Task: none

Card 1 of 1 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Plan_B_Helper

Description: Prepare Plan B

Interaction Pattern:



By Others with Interaction

My Task: Plan rainy day equipment

Time Critical Condition: Must finish in 2 day

Name of Other IC: tent_helper

Message to Other IC: bring tents

Other IC's Task: bring tents

Card 1 of 2 (If necessary please use several IC cards to describe an IC)

IC Card

IC Name: Plan_B_Helper

Description: Prepare Plan B

Interaction Pattern:



By Others with Interaction

My Task: Plan rainy day activities

Time Critical Condition: Must finish in 2 day

Name of Other IC: Sport_Helper

Message to Other IC: Prepare rainy day sport events

Other IC's Task: Prepare rainy day sport events

Card 2 of 2 (If necessary please use several IC cards to describe an IC)

(b) Patterns identified from the above activities:

i. Decomposition:

Organizing a picnic can be decomposed into several sub tasks which may need further breaking down into many simple tasks according to their characteristics whether responses are needed or not. Each simple task then can be assigned to an IC card to be carried out. The pattern of decomposition is shown in Fig 1.

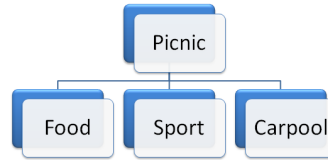


Fig 1: Decomposition Pattern

ii. Transformation:

The top IC card of organizing a picnic is a mixed card and can be transformed into different interaction IC cards as shown in Fig 2. There are many activities associated with different types of interactions involved with in organizing a picnic and the IC card we begin with acts like a transform function which maps different activities from the original space onto other IC cards with various interactions in the feature domain. The extracted information and interactions are embedded in those practical IC cards which represent the abstract elements and relationships in the original space.

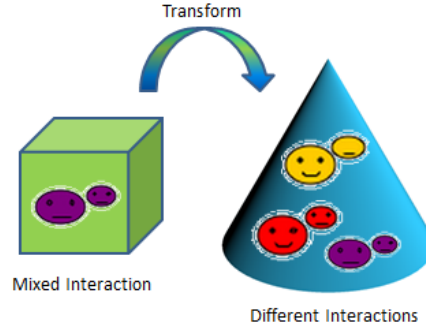


Fig 2: Transformation Pattern

iii. Composition:

A successful picnic is a composition of several elements including food, sport events and games from which attendees can have emotion and social interactions. The purpose of hosting a picnic is getting people together and making them have a good time. The tents and carpool are also prepared so the guests don't have to worry about the weather. Organizing a picnic is equivalent to design a system and the needs of customers should be always taken into consideration in the first place and those needs are used to generate the blueprint of the system.



Fig 3: Composition Pattern