CS 1657 Privacy in the Electronic Society

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01: Course introduction

Course information

Lecture: T/H 11:00-12:15, SENSQ 6110

 I will be traveling from CL, so i cannot answer questions before class

Instructor: William Garrison (bill)

- bill@cs.pitt.edu
- OH appointments on Canvas (hybrid by default)
 - Email if you need to talk this first week

Syllabus: bill-computer.science/1657

- No homework or projects released, yet
- Please review course policies, read assigned articles

Course components

Research/project assignments (3)

- Roughly 2–3-week deadlines
- Programming and writing components
 - Propose a question, design and build an experiment, interpret the results, explain what it taught us
- Write in any language I can reasonably run
 - Check with me if you're unsure

Homework assignments (2 to 4)

- Roughly one-week deadlines
- Journaling, analyzing readings, etc.

Lecture participation and outside reading and experimenting

This course is different from most upper-level CS courses!

Expecting a course where every step of your assignments is described in detail?

This isn't it—you should shop around during add/drop

Expecting to learn a lot about privacy in an open-ended setting?

This is it! We're all going to learn a lot.

This is an upper-level class, and I'm expecting you to work hard on open-ended projects

Writing components to explain your choices and analyze results

What is expected of you?

Read the assigned material

- There is no textbook, but i'll assign technical blog posts, sections of academic papers, etc.
- Readings are required; i'll expect you to know the details

Write thoughtfully for homework and projects

• I prefer to read original ideas, not repeating points I made in lecture. Show me what you learned!

Explore the ideas of the course in your own way

Projects give you lots of freedom... and responsibility

What is this course about?

When engaging with the world around us, we share information constantly

Likes/dislikes, habits, interests, career info, etc.

Sharing this information has utility!

Targeted advertising, crowdsourced data, customized services

... but it also has a cost!

Impersonation, embarrassment, targeted advertising

So what do we do about it?

First, we analyze the trade-offs

What are the benefits and costs of this data sharing?

Then, we study technical approaches to improve them

- How can I get more benefit for less cost?
- These are PETs (Privacy Enhancing Technologies)
- Some for users, some for developers

A very rough course outline

Section I: Why privacy matters, and cryptography isn't enough

- Why is privacy important if I have nothing to hide?
- How can cryptography help? What are its limits?
- Side channels and other attacks

Section II: Authorization and data at rest

- Who do I trust to play gatekeeper?
- Is my computer doing what I think it is?
- What environments require specialized policies?

A very rough course outline

Section III: Communication and data in motion

- What am I revealing just by being online?
- What makes cloud computing unique?
- How can I secure my online chats?
- Anonymity in unique circumstances

Section IV: Aggregation, surveillance, and big data

- How does massive scale change the privacy equation?
- How are smart devices and IoT affecting privacy?
- Where are we going from here?

Discussion scenario

You and a few friends have an in-person conversation about a new smartphone, video game system, tablet, or other computing device. The next day, when browsing social media, you see several ads for this device, its accessories, and other related products.

You double-check that you have turned off microphone access for the social media app on your (current) smartphone. Explain how the platform may have determined that you would be interested in these products.

Next, you double check that microphone access is off for all apps, including system apps. Devise possible explanations for this (stricter) scenario as well.