CS 0401 Summer 2017 Assignment 4
Name: __________________________________

Program Execution¹:

WordPanel Class:
Panel display / graphical setup: _________ (10)

“Show Sorted” button function: _________ (10)

setFontSize(): _________ (10)

addWord(): _________ (10)

clear(): _________ (5)

LoginPanel Class:
Constructor initializes variables correctly: _________ (5)

Panel display / graphical setup: _________ (10)

JPasswordField used for password: _________ (5)

ID / Password checked using PlayerList: _________ (15)

JOptionPane messages: _________ (10)

setPlayer() method called: _________ (5)

GamePanel Class:
Constructor initializes variables correctly: _________ (5)

Panel display / graphical setup: _________ (10)

“Next Word” button: _________ (10)

"Quit Game” button: _________ (10)

Guess processed using WordFinder: _________ (10)

WordPanels utilized: _________ (10)

Status label info: _________ (10)

¹ If your program does not compile correctly, you can score no more than ½ of the points on any of the execution items
JOptionPane messages: (10)

gameOver() method called: (5)

Good OO style used for classes: (15)

Assignment Information Sheet/Submission: (5)

Documentation: (5)

Subtotal Points: (200)

Subtotal Score (Points/2.0): (100)

Extra Credit: (10)

On-time Bonus: (5)

Late Penalty: _WAIVED_ (-15)

Total (100)