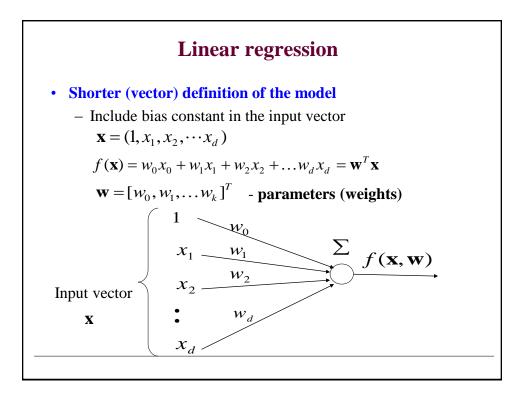
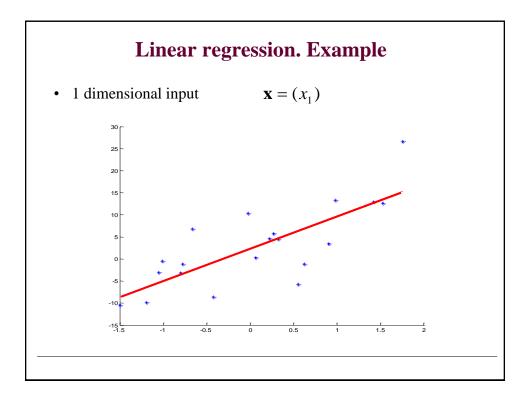
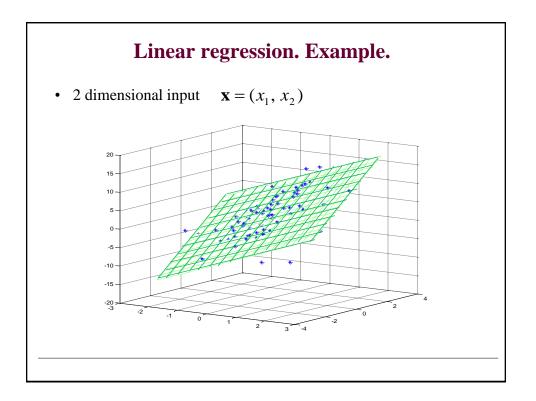
### CS 1675 Intro to Machine Learning Lecture 10

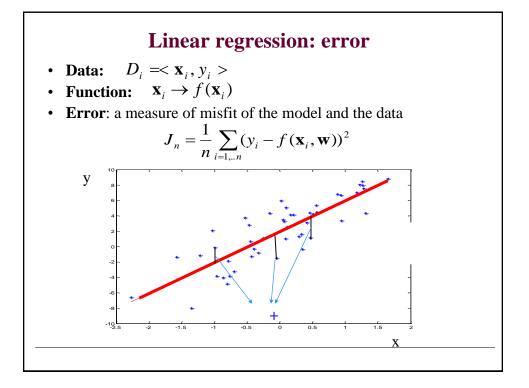
# **Linear regression**

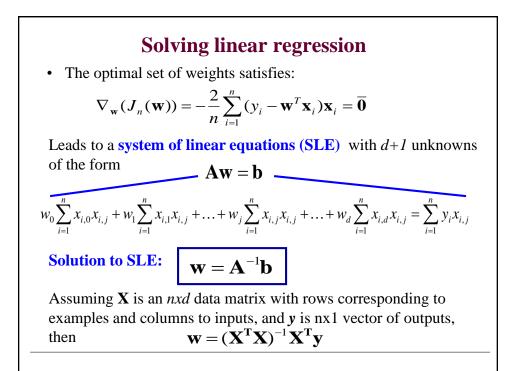
Milos Hauskrecht <u>milos@cs.pitt.edu</u> 5329 Sennott Square











# Gradient descent solution

**Objective:** optimize the weights in the linear regression model

$$J_n = Error(\mathbf{w}) = \frac{1}{n} \sum_{i=1,\dots,n} (y_i - f(\mathbf{x}_i, \mathbf{w}))^2$$

An alternative to SLE solution:

• Gradient descent

Idea:

- Adjust weights in the direction that improves the Error
- The gradient tells us what is the right direction

 $\mathbf{w} \leftarrow \mathbf{w} - \alpha \nabla_{\mathbf{w}} Error_i(\mathbf{w})$ 

 $\alpha > 0$  - a **learning rate** (scales the gradient changes)

## Batch vs online gradient algorithm

• The error function defined on the complete dataset D

$$\boldsymbol{J}_n = Error(\mathbf{w}) = \frac{1}{n} \sum_{i=1,\dots,n} (y_i - f(\mathbf{x}_i, \mathbf{w}))^2$$

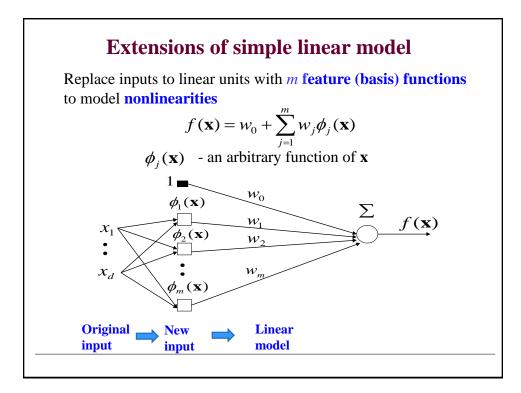
- We say we are learning the model in the batch mode:
  - All examples are available at the time of learning
  - Weights are optimized with respect to all training examples
- An alternative is to learn the model in the online mode

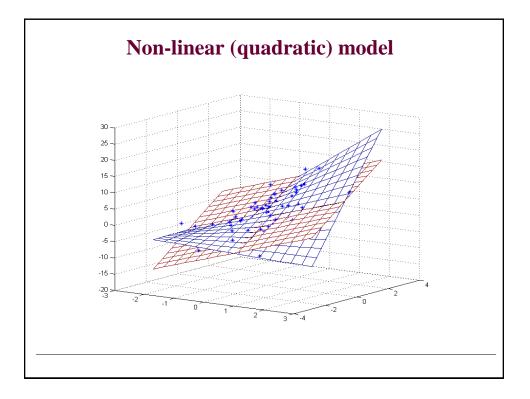
$$J_{\text{online}} = Error_i(\mathbf{w}, \mathbf{x}_i) = \frac{1}{2}(y_i - f(\mathbf{x}_i, \mathbf{w}))^2$$

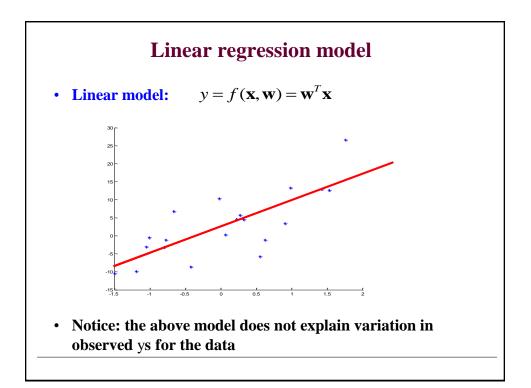
- Examples are arriving sequentially
- Model weights are updated after every example
- If needed examples seen can be forgotten

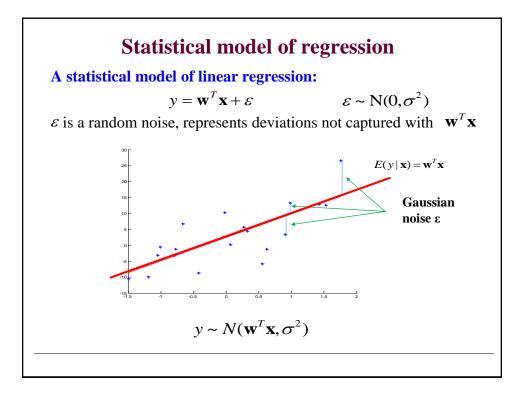
# **Online gradient descent algorithm**

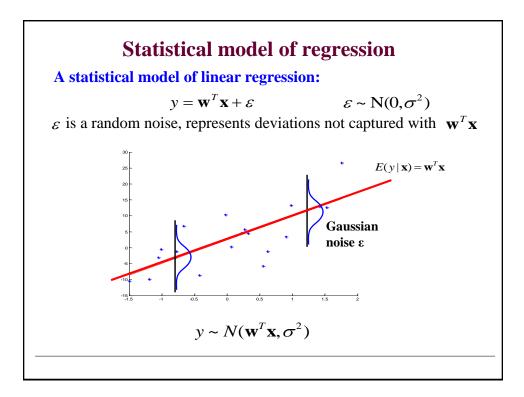
Online-linear-regression (stopping\_criterion) Initialize weights  $\mathbf{w} = (w_0, w_1, w_2 \dots w_d)$ initialize i=1; while stopping\_criterion = FALSE select the next data point  $D_i = (\mathbf{x}_i, y_i)$ set learning rate  $\alpha(i)$ update weight vector  $\mathbf{w} \leftarrow \mathbf{w} + \alpha(i)(y_i - f(\mathbf{x}_i, \mathbf{w}))\mathbf{x}_i$ end return weights Advantages: very easy to implement, works on continuous data streams

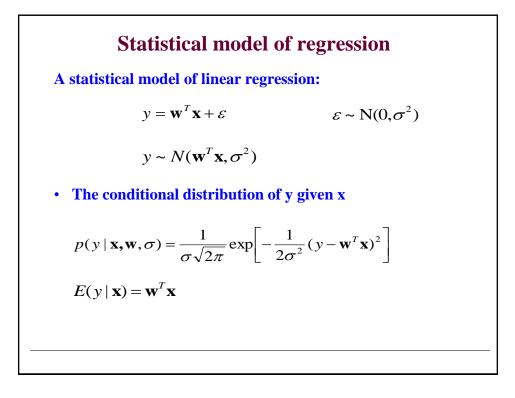




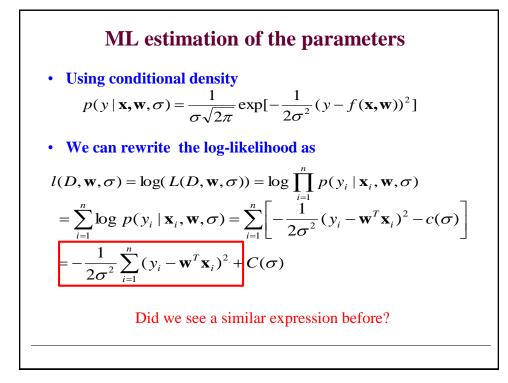


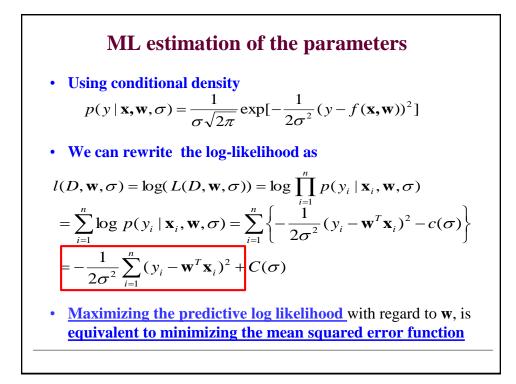






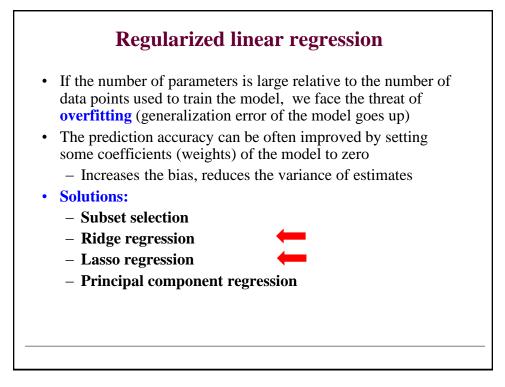
# ML estimation of the parameters likelihood of predictions = the probability of observing outputs y in D given w, σ L(D, w, σ) = Π p(y<sub>i</sub> | x<sub>i</sub>, w, σ) Maximum likelihood estimation of parameters w parameters maximizing the likelihood of predictions w<sup>\*</sup> = arg max Π p(y<sub>i</sub> | x<sub>i</sub>, w, σ) Log-likelihood trick for the ML optimization Maximizing the log-likelihood is equivalent to maximizing the likelihood L(D, w, σ) = log(L(D, w, σ)) = log Π p(y<sub>i</sub> | x<sub>i</sub>, w, σ)

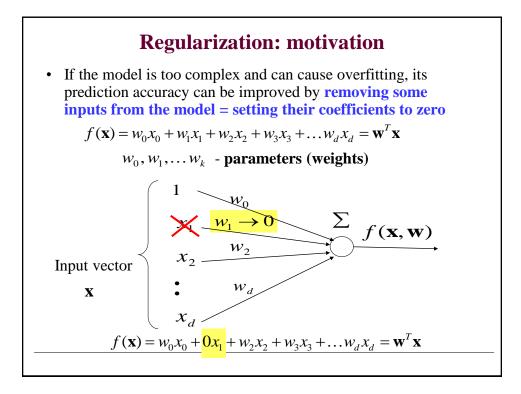


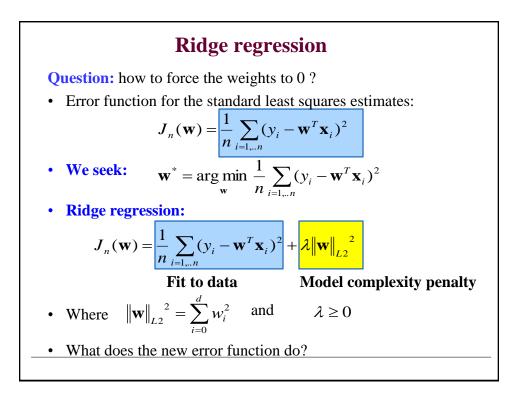


# ML estimation of parameters • Criteria based on the mean squares error function and the log likelihood of the output are related $J_{online}(y_i, \mathbf{x}_i) = \frac{1}{2\sigma^2} \log p(y_i | \mathbf{x}_i, \mathbf{w}, \sigma) + c(\sigma)$ • We know how to optimize parameters w - the same approach as used for the least squares fit • But what is the ML estimate of the variance of the noise? • Maximize $l(D, \mathbf{w}, \sigma)$ with respect to variance $\hat{\sigma}^2 = \frac{1}{n} \sum_{i=1}^n (y_i - f(\mathbf{x}_i, \mathbf{w}^*))^2$

= mean square prediction error for the best predictor







### **Ridge regression**

**Ridge regression:** 

$$\boldsymbol{J}_{n}(\mathbf{w}) = \frac{1}{n} \sum_{i=1,..n} (\boldsymbol{y}_{i} - \boldsymbol{w}^{T} \boldsymbol{x}_{i})^{2} + \lambda \|\boldsymbol{w}\|_{L^{2}}^{2}$$

Term 
$$\|\mathbf{w}\|_{L2}^2 = \sum_{i=0}^d w_i^2$$

- penalizes non-zero weights with the cost that is proportional to
   λ (a shrinkage coefficient)
- If an input attribute  $x_j$  has a small effect on improving the error function it is "shut down" (driven to 0) by the penalty term
- Inclusion of a shrinkage penalty is often referred to as **regularization.**

