1. (2 Points) Consider the problem of computing the AND of \( n \) bits.
   
   • Give an algorithm that runs in time \( O(\log n) \) using \( n \) processors on an EREW PRAM.
     
     – What is the efficiency of this algorithm?
     
     – Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/3} \) processors?
   
   • Give an algorithm that runs in time \( O(\log n) \) using \( n/\log n \) processors on an EREW PRAM.
     
     – What is the efficiency of this algorithm?
     
     – Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/3} \) processors?
   
   • Give an algorithm that runs in time \( O(1) \) using \( n \) processors on a CRCW Common PRAM.
     
     – What is the efficiency of this algorithm?
     
     – Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{2/3} \) processors?

2. (2 points) You know that lots of famous computer scientists have tried to find a fast efficient parallel algorithm for the following Boolean Formula Value Problem:

   INPUT: A Boolean formula \( F \) and a truth assignment \( A \) of the variables in \( F \).

   OUTPUT: 1 if \( A \) makes \( F \) true, and 0 otherwise.

Moreover, most computer scientists believe that there is no fast efficient parallel algorithm for the Boolean Value Problem. You want to find a fast efficient parallel algorithm for some new problem \( N \). After much effort you can not find a fast efficient parallel algorithm for \( N \), nor a proof that \( N \) does not have a fast efficient parallel algorithm. How could you give evidence that finding a fast efficient parallel algorithm for \( N \) is at least a hard of a problem as finding a fast efficient parallel algorithm for Boolean Formula Value problem? Be as specific as possible, and explain how convincing the evidence is.

Note that “fast and efficient” means poly-log time with a polynomial number of processors. The term “poly-log” means bounded by \( O(\log^k n) \) for some constant \( k \).

3. (2 points) Consider the problem of taking as input an integer \( n \) and an integer \( x \), and creating an array \( A \) of \( n \) integers, where each entry of \( A \) is equal to \( x \).

   • Give an algorithm that runs in time \( O(\log n) \) using \( n \) processors on an EREW PRAM.
     
     – What is the efficiency of this algorithm?
     
     – Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/3} \) processors?
   
   • Give an algorithm that runs in time \( O(\log n) \) using \( n/\log n \) processors on an EREW PRAM.
     
     – What is the efficiency of this algorithm?
     
     – Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/3} \) processors?
   
   • Give an algorithm that runs in time \( O(1) \) using \( n \) processors on a CRCW Common PRAM.
     
     – What is the efficiency of this algorithm?
     
     – Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{2/3} \) processors?

4. (4 points) Design a parallel algorithm for the parallel prefix problem that runs in time \( O(\log n) \) with \( n/\log n \) processors on a EREW PRAM.
5. (2 points) Give an algorithm that given an integer \( n \) computes \( n! \), that is \( n \) factorial, in time \( O(\log n) \) on an EREW PRAM with \( n \) processors. Make the unrealistic assumption that a word of memory can store arbitrarily large integers.

6. (4 points) We consider the problem of multiplying two \( n \) by \( n \) matrices. Assume that the sequential time algorithm that you wish to compare to has time complexity \( S(n) = n^3 \).

- Design a parallel algorithm that runs in time \( n \) on a CREW PRAM with \( n^2 \) processors.
  - What is the efficiency of this algorithm?
  - Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/4} \) processors?

- Design a parallel algorithm that runs in time \( O(\log n) \) time on a CREW PRAM with \( n^3 \) processors.
  - What is the efficiency of this algorithm?
  - Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/4} \) processors?

- Design a parallel algorithm that runs in time \( O(\log n) \) time on a CREW PRAM with \( n^3 / \log n \) processors.
  - What is the efficiency of this algorithm?
  - Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/4} \) processors?

- Design a parallel algorithm that runs in time \( O(\log n) \) time on a EREW PRAM with \( n^3 / \log n \) processors. HINT: Recall problem 3.
  - What is the efficiency of this algorithm?
  - Using the folding principle, what upper bound would you get on the running time for this algorithm on \( n^{1/4} \) processors?

7. (4 points) Design a parallel algorithm that given a polynomial \( p(x) \) of degree \( n \) and an integer \( k \) computes the value of \( p(k) \). You algorithm should run in time \( O(\log n) \) on a EREW PRAM with \( O(n/\log n) \) processors. Assume that the polynomial is represented by its coefficients. Further assume that all numbers that you will compute will fit within a word of memory.

8. (3 points) We consider the problem of computing \( F_n \), the \( n \)th Fibonacci number, given an integer \( n \) as input. Show how to solve this problem in time \( O(\log n) \) on a EREW PRAM with \( O(n/\log n) \) processors. Make the unrealistic assumption that \( F_n \) will fit within one word of memory for all \( n \), that is, assume that all arithmetic operations take constant time. Recall that \( F_n \) is defined by the following recurrence: \( F_0 = F_1 = 1 \), and \( F_n = F_{n-1} + F_{n-2} \) for \( n > 1 \).

HINT: Note that for \( j > 0 \)

\[
\begin{bmatrix}
1 & 1 \\
1 & 0
\end{bmatrix}
\begin{bmatrix}
F_j \\
F_{j-1}
\end{bmatrix}
= 
\begin{bmatrix}
F_{j+1} \\
F_j
\end{bmatrix}
\]

9. (3 points) The input to this problem is a character string \( C \) of \( n \) letters. The problem is to find the largest \( k \) such that


That is, \( k \) is the length of the longest prefix that is also a suffix. Give a EREW parallel algorithm that runs in poly-logarithmic time with a polynomial number of processors.

10. (3 points) The input to this problem is a character string \( C \) of \( n \) letters. The problem is to find the largest \( k \) such that


That is, \( k \) is the length of the longest prefix that is also a suffix. Give a CRCW Common parallel algorithm that runs in constant time with a polynomial number of processors.

11. (4 points) We consider the problem of adding two \( n \) bit integers.
(a) Give an algorithm that runs in $O(\log n)$ time on a CREW PRAM with $n$ processors.
   - NOTE: If your algorithm is EREW, you might want to rethink since I don’t know how to do this easily without CR.
   - HINT: Use divide and conquer and generalize the induction hypothesis.

(b) Give an algorithm that runs in $O(\log^2 n)$ time on an EREW PRAM with $n$ processors.

12. (2 points) Explain how to modify the all-pairs shortest path algorithm for a CREW PRAM that was given in class so that it runs in time $O(\log^2 n)$ on an EREW PRAM with $n^3$ processors.

13. (3 points) Explain how to modify the all-pairs shortest path algorithm for a CREW PRAM that was given in class so that it actually returns the shortest paths (not just their lengths) in time $O(\log^2 n)$ on an EREW PRAM with $n^3$ processors.

14. (4 points) Explain how to solve the longest common subsequence problem in time $O(\log^2 n)$ using at most a polynomial number of processors on a CREW PRAM.

   HINT: One way to do this is to reduce the longest common subsequence problem to a shortest path problem. Note that the shortest path algorithm works for any graph for which there are not cycles whose aggregate weight is negative.

15. (4 points) Give an algorithm for the minimum edit distance problem that runs in poly-log time on a CREW PRAM with a polynomial number of processors. Here poly-log means $O(\log^k n)$ where $n$ is the input size, and $k$ is some constant independent of the input size.

   Recall that the input to this problem is a pair of strings $A = a_1 \ldots a_m$ and $B = b_1 \ldots b_n$. The goal is to convert $A$ into $B$ as cheaply as possible. The rules are as follows. For a cost of 3 you can delete any letter. For a cost of 4 you can insert a letter in any position. For a cost of 5 you can replace any letter by any other letter.

16. (6 points) Design a parallel algorithms that merges two sorted arrays into one sorted array in time $O(1)$ using a polynomial number of processors on a CRCW Common PRAM.

17. (6 points) Design a parallel algorithm that finds the maximum number in a sequence $x_1, \ldots, x_n$ of (not necessarily distinct) integers. Your algorithm should run in time $O(\log \log n)$ on a CRCW Common PRAM with $n$ processors.

   HINT: Recall that you can find the maximum of $k$ numbers in $O(1)$ time with $\Omega(k^2)$ processors. Try divide and conquer into $\sqrt{n}$ subproblems.

18. (4 points) Design a parallel algorithm that finds the maximum number in a sequence $x_1, \ldots, x_n$ of (not necessarily distinct) integers in the range 1 to $n$. Your algorithm should run in constant time on a CRCW Priority PRAM with $n$ processors. Note that it is important here that the $x_i$’s have restricted range. In a CRCW priority PRAM, each processor has a unique positive integer identifier, and in the case of write conflicts, the value written is the value that the processor with the lowest identifier is trying to write.

19. (8 points) Design a parallel algorithm that finds the maximum number in a sequence $x_1, \ldots, x_n$ of (not necessarily distinct) integers in the range 1 to $n$. Your algorithm should run in constant time on a CRCW Common PRAM with $n$ processors. Note that it is important here that the $x_i$’s have restricted range.

20. (6 points) Consider the following problem:

   COMPOSE

   INPUT: Array $A$ of size $n$ containing positive integers. Array $B$ of size $n$ containing integers in the range $[1, n]$.


   For example if $A = 12, 44, 6, 11$ and $B = 2, 2, 4, 1$ then the output would be $C = 44, 44, 11, 12$. Give a parallel algorithm that runs in time $O(\log^2 n)$ on an EREW PRAM with $n$ processors.
21. (4 points) Give a parallel algorithm for the following problem that runs in time $O(\log n)$ on an EREW PRAM. The input is a binary tree with $n$ nodes. Assume that each processor has a pointer to a unique node in the tree. The problem is to number the leafs consecutively from left to right (that is in-order). Note that this algorithm is needed for the algorithm in the notes for computing arithmetic expressions.

22. (4 points) Give a parallel algorithm for the following problem that runs in time $O(\log n)$ on an EREW PRAM. The input is a binary tree with $n$ nodes. Assume that each processor has a pointer to a unique node in the tree. The problem is determine the balance factor of each node in the tree. The balance factor of a node is the height of its left subtree minus the height of its right subtree.

23. (6 points) Design a parallel algorithm that takes a binary expression tree, where the leaves are integers, and the internal nodes are the four standard arithmetic operators addition, subtraction, multiplication, and division, and computes the value of the expression. Your algorithm should run in $O(\log^2 n)$ time on a CREW PRAM with $n$ processors, where $n$ is the number of nodes in the tree. You may assume that each processor initially has a pointer to a unique node in the tree.

HINT: Following the technique used for subtraction in the class notes you need only find a collection of functions that contain the identity function and constant functions, and is closed under addition, subtraction, multiplication, division with constants, and composition.

24. (8 points) Design a parallel algorithm that takes a binary expression tree, where the leaves are Boolean values 0 or 1, and the internal nodes are the three standard logical operations: NOT, OR, and AND. The output should be the value of the expression represented by the tree. Your algorithm should run in $O(\log^2 n)$ time on a CREW PRAM with $n$ processors, where $n$ is the number of nodes in the tree. You may assume that each processor initially has a pointer to a unique node in the tree.

25. (32 points) Give a parallel algorithms for the following problem that runs in time $O(\log n)$ on an EREW PRAM with $n$ processors. The input is a fully paranthesized arithmetic expression, with $n$ symbols, stored in an $n$ element array in the standard in-order fashion. The output should be an expression tree with each processor having a pointer to a unique node in the tree.

NO HINT: This is the one problem assigned this term that I don’t know how to do. This was from an old text that we used to use. I seem to recall that the text said the problem was easy, but I worked on it for at least 15 minutes and couldn’t solve it, so decided to assign it as homework several years ago. No one has solved it yet.