Midterm Topics

• Intro
  – What is an OS?
  – Monolithic vs. Microkernel architectures
  – Virtual Machines

• CPU Time
  – Processes
    • Creation
    • Termination
    • Context/Context Switches

Midterm Topics (2)

• CPU Time (cont.)
  – Process Table
  – Process States
  – Threads
  – User vs. Kernel Threads
  – Scheduling
  – IPC
    • Race Conditions

Midterm Topics (3)

• CPU Time (cont.)
  – Critical Regions
  – Mutual Exclusion
  – Semaphores & Mutexes
  – Monitors and Barriers
  – Classical IPC Problems
    • Producer/Consumer

Midterm Topics (4)

• Deadlock
  – Deadlocks
  – 4 Conditions
  – Modeling
  – Detection and Recovery
  – Deadlock Avoidance
    • Banker’s Algorithm
  – Deadlock Prevention
    • Spooling, Global numbering, etc.